FLASH MEMORY

CMOS

16M (2M \times 8/1M \times 16) BIT Dual Operation

MBM29DD16XTD-90/MBM29DD16XBD-90

■ FEATURES

- 0.33um Process Technology
- Simultaneous Read/Write operations (dual bank) Multiple devices available with different bank sizes (Refer to Table 1) Host system can program or erase in one bank, then immediately and simultaneously read from the other bank Zero latency between read and write operations Read-while-erase Read-while-program
- Single 2.5 V read, program, and erase Minimizes system level power requirements
- Compatible with JEDEC-standard commands Uses same software commands as E²PROMs
- Compatible with JEDEC-standard world-wide pinouts
 48-pin TSOP(I) (Package suffix: PFTN Normal Bend Type, PFTR Reversed Bend Type)
 48-ball FBGA (Package suffix: PBT)
- Minimum 100,000 program/erase cycles
- High performance 90 ns maximum access time
- Sector erase architecture

Eight 4K word and thirty one 32K word sectors in word mode Eight 8K byte and thirty one 64K byte sectors in byte mode Any combination of sectors can be concurrently erased. Also supports full chip erase.

- Boot Code Sector Architecture
 - T = Top sector

B = Bottom sector

• Hidden ROM (Hi-ROM) region

64K byte of Hi-ROM, accessible through a new "Hi-ROM Enable" command sequence Factory serialized and protected to provide a secure electronic serial number (ESN)

WP/ACC input pin

At V_{IL}, allows protection of boot sectors, regardless of sector protection/unprotection status At V_{IH}, allows removal of boot sector protection

At Vacc, increases program performance

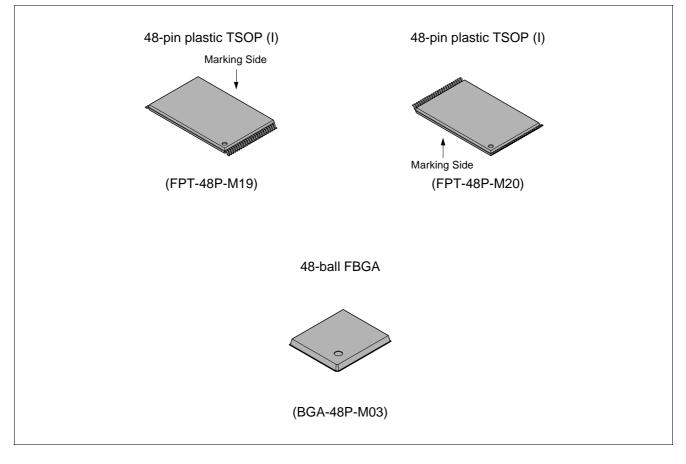
Embedded Erase[™] Algorithms

Automatically pre-programs and erases the chip or any sector

(Continued)

- Embedded Program[™] Algorithms
 - Automatically writes and verifies data at specified address
- Data Polling and Toggle Bit feature for detection of program or erase cycle completion
- Ready/Busy output (RY/BY) Hardware method for detection of program or erase cycle completion
- Automatic sleep mode When addresses remain stable, automatically switch themselves to low power mode.
- Erase Suspend/Resume Suspends the erase operation to allow a read in another sector within the same device
- Sector group protection Hardware method disables any combination of sector groups from program or erase operations
- Sector Group Protection Set function by Extended sector group protection command
- Fast Programming Function by Extended Command
- Temporary sector group unprotection Temporary sector group unprotection via the RESET pin.
- In accordance with CFI (Common Flash Memory Interface)
- Hidden ROM (Hi-ROM) region

PACKAGE



■ GENERAL DESCRIPTION

The MBM29DD16XTD/BD are a 16M-bit, 2.5 V-only Flash memory organized as 2M bytes of 8 bits each or 1M words of 16 bits each. The MBM29DD16XTD/BD are offered in a 48-pin TSOP(I) and 48-ball FBGA Package. These devices are designed to be programmed in-system with the standard system 2.5 V V_{CC} supply. 12.0 V V_{PP} and 5.0 V V_{CC} are not required for write or erase operations. The devices can also be reprogrammed in standard EPROM programmers.

MBM29DD16XTD/BD are organized into two banks, Bank 1 and Bank 2, which can be considered to be two separate memory arrays as far as certain operations are concerned. These devices are the same as Fujitsu's standard 2.5 V only Flash memories with the additional capability of allowing a normal non-delayed read access from a non-busy bank of the array while an embedded write (either a program or an erase) operation is simultaneously taking place on the other bank.

In the MBM29DD16XTD/BD, a new design concept is implemented, so called "Slidding Bank Architecture". Under this concept, the MBM29DD16XTD/BD can be produced a series of devices with different Bank 1/Bank 2 size combinations; 0.5 Mb/15.5 Mb, 2 Mb/14 Mb, 4 Mb/12 Mb, 8 Mb/8 Mb.

The standard MBM29DD16XTD/BD offer access times 90 ns and 100 ns, allowing operation of high-speed microprocessors without wait states. To eliminate bus contention the devices have separate chip enable $\overline{(CE)}$, write enable $\overline{(WE)}$, and output enable $\overline{(OE)}$ controls.

The MBM29DD16XTD/BD are pin and command set compatible with JEDEC standard E²PROMs. Commands are written to the command register using standard microprocessor write timings. Register contents serve as input to an internal state-machine which controls the erase and programming circuitry. Write cycles also internally latch addresses and data needed for the programming and erase operations. Reading data out of the devices is similar to reading from 5.0 V and 12.0 V Flash or EPROM devices.

The MBM29DD16XTD/BD are programmed by executing the program command sequence. This will invoke the Embedded Program Algorithm which is an internal algorithm that automatically times the program pulse widths and verifies proper cell margin. Typically, each sector can be programmed and verified in about 0.5 seconds. Erase is accomplished by executing the erase command sequence. This will invoke the Embedded Erase Algorithm which is an internal algorithm that automatically preprograms the array if it is not already programmed before executing the erase operation. During erase, the devices automatically time the erase pulse widths and verify proper cell margin.

A sector is typically erased and verified in 1.0 second. (If already completely preprogrammed.)

The devices also feature a sector erase architecture. The sector mode allows each sector to be erased and reprogrammed without affecting other sectors. The MBM29DD16XTD/BD are erased when shipped from the factory.

The devices feature single 2.5 V power supply operation for both read and write functions. Internally generated and regulated voltages are provided for the program and erase operations. A low V_{cc} detector automatically inhibits write operations on the loss of power. The end of program or erase is detected by Data Polling of DQ₇, by the Toggle Bit feature on DQ₆, or the RY/BY output pin. Once the end of a program or erase cycle has been completed, the devices internally reset to the read mode.

Fujitsu's Flash technology combines years of EPROM and E²PROM experience to produce the highest levels of quality, reliability, and cost effectiveness. The MBM29DD16XTD/BD memories electrically erase the entire chip or all bits within a sector simultaneously via Fowler-Nordhiem tunneling. The bytes/words are programmed one byte/word at a time using the EPROM programming mechanism of hot electron injection.

Device	Organization		Bank 1	Bank 2		
Part Number	Organization	Megabits	Sector Sizes	Megabits	Sector Sizes	
MBM29DD161TD/BD		0.5 Mbit	Eight 8K byte/4K word	15.5 Mbit	Thirty-one 64K byte/32K word	
MBM29DD162TD/BD	0/ 40	2 Mbit	Eight 8K byte/4K word, three 64K byte/32K word	14 Mbit	Twenty-eight 64K byte/32K word	
MBM29DD163TD/BD	- ×8/×16	4 Mbit	Eight 8K byte/4K word, seven 64K byte/32K word	12 Mbit	Twenty-four 64K byte/32K word	
MBM29DD164TD/BD		8 Mbit	Eight 8K byte/4K word, fifteen 64K byte/32K word	8 Mbit	Sixteen 64K byte/32K word	

Table 1 MBM29DD16XTD/BD Device Bank Divisions

				Sec	tor <i>i</i>	Addr	ess			Sector		(
Bank	Sector	E	Bank	k Ada	dres	S				Size (Kbytes/			
		A 19	A 18	A 17	A 16	A 15	A 14	A 13	A 12	Kwords)	, laar ooo nango	_	
	SA0	0	0	0	0	0	Х	Х	Х	64/32	000000H to 00FFFFH	000000H to 007FFFH	
	SA1	0	0	0	0	1	Х	Х	Х	64/32	010000H to 01FFFFH	008000H to 00FFFFH	
	SA2	0	0	0	1	0	Х	Х	Х	64/32	020000H to 02FFFFH	010000H to 017FFFH	
	SA3	0	0	0	1	1	Х	Х	Х	64/32	030000H to 03FFFFH	018000H to 01FFFFH	
-	SA4	0	0	1	0	0	Х	Х	Х	64/32	040000H to 04FFFFH	020000H to 027FFFH	
	SA5	0	0	1	0	1	Х	Х	Х	64/32	050000H to 05FFFFH	028000H to 02FFFFH	
-	SA6	0	0	1	1	0	Х	Х	Х	64/32	060000H to 06FFFFH	030000H to 037FFFH	
-	SA7	0	0	1	1	1	Х	Х	Х	64/32	070000H to 07FFFFH	038000H to 03FFFFH	
-	SA8	0	1	0	0	0	Х	Х	Х	64/32	080000H to 08FFFFH	040000H to 048000H	
-	SA9	0	1	0	0	1	Х	Х	Х	64/32	090000H to 09FFFFH	048000H to 04FFFFH	
-	SA10	0	1	0	1	0	Х	Х	Х	64/32	0A0000H to 0AFFFFH	050000H to 058000H	
-	SA11	0	1	0	1	1	Х	Х	Х	64/32	0B0000H to 0BFFFFH	058000H to 05FFFFH	
-	SA12	0	1	1	0	0	Х	Х	Х	64/32	0C0000H to 0CFFFFH	060000H to 068000H	
-	SA13	0	1	1	0	1	Х	Х	Х	64/32	0D0000H to 0DFFFFH	068000H to 06FFFFH	
-	SA14	0	1	1	1	0	Х	Х	Х	64/32	0E0000H to 0EFFFFH	070000H to 078FFFH	
Bank 2	SA15	0	1	1	1	1	Х	Х	Х	64/32	0F0000H to 0FFFFFH	078000H to 07FFFFH	
-	SA16	1	0	0	0	0	Х	Х	Х	64/32	100000H to 10FFFFH	080000H to 088000H	
-	SA17	1	0	0	0	1	Х	Х	Х	64/32	110000H to 11FFFFH	088000H to 08FFFFH	
-	SA18	1	0	0	1	0	Х	Х	Х	64/32	120000H to 12FFFFH	090000H to 098000H	
-	SA19	1	0	0	1	1	Х	Х	Х	64/32	130000H to 13FFFFH	098000H to 09FFFFH	
-	SA20	1	0	1	0	0	Х	Х	Х	64/32	140000H to 14FFFFH	0A0000H to 0A7FFFH	
-	SA21	1	0	1	0	1	Х	Х	Х	64/32	150000H to 15FFFFH	0A8000H to 00AFFFH	
-	SA22	1	0	1	1	0	Х	Х	Х	64/32	160000H to 16FFFFH	0B0000H to 0B7000H	
-	SA23	1	0	1	1	1	Х	Х	Х	64/32	170000H to 17FFFFH	0B8000H to 0BFFFFH	
-	SA24	1	1	0	0	0	Х	Х	Х	64/32	180000H to 18FFFFH	0C0000H to 0C7FFFH	
-	SA25	1	1	0	0	1	Х	Х	Х	64/32	190000H to 19FFFFH	0C8000H to 0CFFFFH	
-	SA26	1	1	0	1	0	Х	Х	Х	64/32	1A0000H to 1AFFFFH	0D0000H to 0D7FFFH	
-	SA27	1	1	0	1	1	Х	Х	Х	64/32	1B0000H to 1BFFFFH	0D8000H to 0DFFFFH	
-	SA28	1	1	1	0	0	Х	Х	Х	64/32	1C0000H to 1CFFFFH	0E0000H to 0E7FFFH	
-	SA29	1	1	1	0	1	Х	Х	Х	64/32	1D0000H to 1DFFFFH	0E8000H to 0EFFFFH	
-	SA30	1	1	1	1	0	Х	Х	Х	64/32	1E0000H to 1EFFFFH	0F0000H to 0F7000H	
	SA31	1	1	1	1	1	0	0	0	8/4	1F0000H to 1F1FFFH	0F8000H to 0F8FFFH	
ŀ	SA32	1	1	1	1	1	0	0	1	8/4	1F2000H to 1F3FFFH	0F9000H to 0F9FFFH	
-	SA33	1	1	1	1	1	0	1	0	8/4	1F4000H to 1F5FFFH	0FA000H to 0FAFFFH	
Daul	SA34	1	1	1	1	1	0	1	1	8/4	1F6000H to 1F7FFFH	0FB000H to 0FBFFFH	
Bank 1	SA35	1	1	1	1	1	1	0	0	8/4	1F8000H to 1F9FFFH	0FC000H to 0FCFFFH	
ŀ	SA36	1	1	1	1	1	1	0	1	8/4	1FA000H to 1FBFFFH	0FD000H to 0FDFFFH	
-	SA37	1	1	1	1	1	1	1	0	8/4	1FC000H to 1FDFFFH	0FE000H to 0FEFFFH	
ŀ	SA38	1	1	1	1	1	1	1	1	8/4	1FE000H to 1FFFFFH	0FF000H to 0FFFFFH	

Note: The address range is A_{19} : A_{-1} if in byte mode ($\overline{\text{BYTE}} = V_{1L}$). The address range is A_{19} : A_0 if in word mode ($\overline{\text{BYTE}} = V_{1H}$)

				Sec	tor A	Addr	ess			Sector		
Bank	Sector	E	Bank	Add	dres	5				Size	(×8) Address Range	(×16) Address Range
		A 19	A 18	A 17	A 16	A 15	A 14	A 13	A 12	(Kbytes/ Kwords)	/ dui ooo nango	/ dui oco rungo
	SA38	1	1	1	1	1	Х	Х	Х	64/32	1F0000H to 1FFFFFH	0F8000H to 0FFFFFH
	SA37	1	1	1	1	0	Х	Х	Х	64/32	1E0000H to 1EFFFFH	0F0000H to 0F7FFFH
	SA36	1	1	1	0	1	Х	Х	Х	64/32	1D0000H to 1DFFFFH	0E8000H to 0EFFFFH
	SA35	1	1	1	0	0	Х	Х	Х	64/32	1C0000H to 1CFFFFH	0E0000H to 0E7FFFH
	SA34	1	1	0	1	1	Х	Х	Х	64/32	1B0000H to 1BFFFFH	0D8000H to 0DFFFFH
	SA33	1	1	0	1	0	Х	Х	Х	64/32	1A0000H to 1AFFFFH	0D0000H to 0D7FFFH
	SA32	1	1	0	0	1	Х	Х	Х	64/32	190000H to 19FFFFH	0C8000H to 0CFFFFH
	SA31	1	1	0	0	0	Х	Х	Х	64/32	180000H to 18FFFFH	0C0000H to 0C7FFFH
	SA30	1	0	1	1	1	Х	Х	Х	64/32	170000H to 17FFFFH	0B8000H to 0BFFFFH
	SA29	1	0	1	1	0	Х	Х	Х	64/32	160000H to 16FFFFH	0B0000H to 0B7FFFH
	SA28	1	0	1	0	1	Х	Х	Х	64/32	150000H to 15FFFFH	0A8000H to 0AFFFFH
	SA27	1	0	1	0	0	Х	Х	Х	64/32	140000H to 14FFFFH	0A0000H to 0A7FFFH
	SA26	1	0	0	1	1	Х	Х	Х	64/32	130000H to 13FFFFH	098000H to 09FFFFH
	SA25	1	0	0	1	0	Х	Х	Х	64/32	120000H to 12FFFFH	090000H to 097FFFH
	SA24	1	0	0	0	Х	Х	Х	Х	64/32	110000H to 11FFFFH	088000H to 08FFFFH
Bank 2	SA23	1	0	0	0	0	Х	Х	Х	64/32	100000H to 10FFFFH	080000H to 087FFFH
	SA22	0	1	1	1	1	Х	Х	Х	64/32	0F0000H to 0FFFFFH	078000H to 07FFFFH
	SA21	0	1	1	1	0	Х	Х	Х	64/32	0E0000H to 0EFFFFH	070000H to 077FFFH
	SA20	0	1	1	0	1	Х	Х	Х	64/32	0D0000H to 0DFFFFH	068000H to 06FFFFH
	SA19	0	1	1	0	0	Х	Х	Х	64/32	0C0000H to 0CFFFFH	060000H to 067FFFH
	SA18	0	1	0	1	1	Х	Х	Х	64/32	0B0000H to 0BFFFFH	058000H to 05FFFFH
	SA17	0	1	0	1	0	Х	Х	Х	64/32	0A0000H to 0AFFFFH	050000H to 057FFFH
	SA16	0	1	0	0	1	Х	Х	Х	64/32	090000H to 0FFFFH	048000H to 04FFFFH
	SA15	0	1	0	0	0	Х	Х	Х	64/32	080000H to 08FFFFH	040000H to 047FFFH
	SA14	0	0	1	1	1	Х	Х	Х	64/32	070000H to 07FFFFH	038000H to 03FFFFH
	SA13	0	0	1	1	0	Х	Х	Х	64/32	060000H to 06FFFFH	030000H to 037FFFH
	SA12	0	0	1	0	1	Х	Х	Х	64/32	050000H to 05FFFFH	028000H to 02FFFFH
	SA11	0	0	1	0	0	Х	Х	Х	64/32	040000H to 04FFFFH	020000H to 027FFFH
	SA10	0	0	0	1	1	Х	Х	Х	64/32	030000H to 03FFFFH	018000H to 01FFFFH
	SA9	0	0	0	1	0	Х	Х	Х	64/32	020000H to 02FFFFH	010000H to 017FFFH
	SA8	0	0	0	0	1	Х	Х	Х	64/32	010000H to 01FFFFH	008000H to 008FFFH
	SA7	0	0	0	0	0	1	1	1	8/4	00E000H to 00FFFFH	007000H to 007FFFH
	SA6	0	0	0	0	0	1	1	0	8/4	00C000H to 00DFFFH	006000H to 006FFFH
	SA5	0	0	0	0	0	1	0	1	8/4	00A000H to 00BFFFH	005000H to 005FFFH
Bank 1	SA4	0	0	0	0	0	1	0	0	8/4	008000H to 009FFFH	004000H to 004FFFH
Dank 1	SA3	0	0	0	0	0	0	1	1	8/4	006000H to 007FFFH	003000H to 003FFFH
	SA2	0	0	0	0	0	0	1	0	8/4	004000H to 005FFFH	002000H to 002FFFH
	SA1	0	0	0	0	0	0	0	1	8/4	002000H to 003FFFH	001000H to 001FFFH
	SA0	0	0	0	0	0	0	0	0	8/4	000000H to 001FFFH	000000H to 000FFFH

Table 2.2 Sector Address Tables (MBM29DD161BD)

Note: The address range is A_{19} : A_{-1} if in byte mode ($\overline{\text{BYTE}} = V_{IL}$). The address range is A_{19} : A_0 if in word mode ($\overline{\text{BYTE}} = V_{IH}$).

				Sec	tor /	Addr	ess			Sector		
Bank	Sector		Bank ddre							Size (Kbytes/ Kwords)	(×8) Address Range	(×16) Address Range
		A 19	A 18	A 17	A 16	A 15	A 14	A 13	A 12	rwords)		
	SA0	0	0	0	0	0	Х	Х	Х	64/32	000000H to 00FFFFH	000000H to 007FFFH
	SA1	0	0	0	0	1	Х	Х	Х	64/32	010000H to 01FFFFH	008000H to 00FFFFH
	SA2	0	0	0	1	0	Х	Х	Х	64/32	020000H to 02FFFFH	010000H to 017FFFH
	SA3	0	0	0	1	1	Х	Х	Х	64/32	030000H to 03FFFFH	018000H to 01FFFFH
-	SA4	0	0	1	0	0	Х	Х	Х	64/32	040000H to 04FFFFH	020000H to 027FFFH
	SA5	0	0	1	0	1	Х	Х	Х	64/32	050000H to 05FFFFH	028000H to 02FFFFH
-	SA6	0	0	1	1	0	Х	Х	Х	64/32	060000H to 06FFFFH	030000H to 037FFFH
-	SA7	0	0	1	1	1	Х	Х	Х	64/32	070000H to 07FFFFH	038000H to 03FFFFH
-	SA8	0	1	0	0	0	Х	Х	Х	64/32	080000H to 08FFFFH	040000H to 048000H
-	SA9	0	1	0	0	1	Х	Х	Х	64/32	090000H to 09FFFFH	048000H to 04FFFFH
-	SA10	0	1	0	1	0	Х	Х	Х	64/32	0A0000H to 0AFFFFH	050000H to 058000H
-	SA11	0	1	0	1	1	Х	Х	Х	64/32	0B0000H to 0BFFFFH	058000H to 05FFFFH
-	SA12	0	1	1	0	0	Х	Х	Х	64/32	0C0000H to 0CFFFFH	060000H to 068000H
Bank 2	SA13	0	1	1	0	1	Х	Х	Х	64/32	0D0000H to 0DFFFFH	068000H to 06FFFFH
Dank Z	SA14	0	1	1	1	0	Х	Х	Х	64/32	0E0000H to 0EFFFFH	070000H to 078FFFH
-	SA15	0	1	1	1	1	Х	Х	Х	64/32	0F0000H to 0FFFFFH	078000H to 07FFFFH
	SA16	1	0	0	0	0	Х	Х	Х	64/32	100000H to 10FFFFH	080000H to 088000H
-	SA17	1	0	0	0	1	Х	Х	Х	64/32	110000H to 11FFFFH	088000H to 08FFFFH
-	SA18	1	0	0	1	0	Х	Х	Х	64/32	120000H to 12FFFFH	090000H to 098000H
-	SA19	1	0	0	1	1	Х	Х	Х	64/32	130000H to 13FFFFH	098000H to 09FFFFH
	SA20	1	0	1	0	0	Х	Х	Х	64/32	140000H to 14FFFFH	0A0000H to 0A7FFFH
-	SA21	1	0	1	0	1	Х	Х	Х	64/32	150000H to 15FFFFH	0A8000H to 00AFFFH
	SA22	1	0	1	1	0	Х	Х	Х	64/32	160000H to 16FFFFH	0B0000H to 0B7000H
-	SA23	1	0	1	1	1	Х	Х	Х	64/32	170000H to 17FFFFH	0B8000H to 0BFFFFH
	SA24	1	1	0	0	0	Х	Х	Х	64/32	180000H to 18FFFFH	0C0000H to 0C7FFFH
-	SA25	1	1	0	0	1	Х	Х	Х	64/32	190000H to 19FFFFH	0C8000H to 0CFFFFH
-	SA26	1	1	0	1	0	Х	Х	Х	64/32	1A0000H to 1AFFFFH	0D0000H to 0D7FFFH
-	SA27	1	1	0	1	1	Х	Х	Х	64/32	1B0000H to 1BFFFFH	0D8000H to 0DFFFFH
	SA28	1	1	1	0	0	Х	Х	Х	64/32	1C0000H to 1CFFFFH	0E0000H to 0E7FFFH
-	SA29	1	1	1	0	1	Х	Х	Х	64/32	1D0000H to 1DFFFFH	0E8000H to 0EFFFFH
	SA30	1	1	1	1	0	Х	Х	Х	64/32	1E0000H to 1EFFFFH	0F0000H to 0F7000H
	SA31	1	1	1	1	1	0	0	0	8/4	1F0000H to 1F1FFFH	0F8000H to 0F8FFFH
	SA32	1	1	1	1	1	0	0	1	8/4	1F2000H to 1F3FFFH	0F9000H to 0F9FFFH
Bank 1	SA33	1	1	1	1	1	0	1	0	8/4	1F4000H to 1F5FFFH	0FA000H to 0FAFFFH
	SA34	1	1	1	1	1	0	1	1	8/4	1F6000H to 1F7FFFH	0FB000H to 0FBFFFH
	SA35	1	1	1	1	1	1	0	0	8/4	1F8000H to 1F9FFFH	0FC000H to 0FCFFFH
	SA36	1	1	1	1	1	1	0	1	8/4	1FA000H to 1FBFFFH	0FD000H to 0FDFFFH
	SA37	1	1	1	1	1	1	1	0	8/4	1FC000H to 1FDFFFH	0FE000H to 0FEFFFH
	SA38	1	1	1	1	1	1	1	1	8/4	1FE000H to 1FFFFFH	0FF000H to 0FFFFFH

Table 3 .1 Sector Address Tables (MBM29DD162TD)

Note: The address range is A_{19} : A_{-1} if in byte mode ($\overline{\text{BYTE}} = \text{V}_{\text{IL}}$). The address range is A_{19} : A_0 if in word mode ($\overline{\text{BYTE}} = \text{V}_{\text{IH}}$)

				Sec	tor <i>i</i>	Addr	ess			Sector		
Bank	Sector	l Ac	Bank ddre	(SS						Size (Kbytes/ Kwords)	(×8) Address Range	(×16) Address Range
		A 19	A 18	A 17	A 16	A 15	A 14	A 13	A 12	Kworas)		
	SA38	1	1	1	1	1	Х	Х	Х	64/32	1F0000H to 1FFFFFH	0F8000H to 0FFFFFH
	SA37	1	1	1	1	0	Х	Х	Х	64/32	1E0000H to 1EFFFFH	0F0000H to 0F7FFFH
	SA36	1	1	1	0	1	Х	Х	Х	64/32	1D0000H to 1DFFFFH	0E8000H to 0EFFFFH
-	SA35	1	1	1	0	0	Х	Х	Х	64/32	1C0000H to 1CFFFFH	0E0000H to 0E7FFFH
	SA34	1	1	0	1	1	Х	Х	Х	64/32	1B0000H to 1BFFFFH	0D8000H to 0DFFFFH
	SA33	1	1	0	1	0	Х	Х	Х	64/32	1A0000H to 1AFFFFH	0D0000H to 0D7FFFH
	SA32	1	1	0	0	1	Х	Х	Х	64/32	190000H to 19FFFFH	0C8000H to 0CFFFFH
	SA31	1	1	0	0	0	Х	Х	Х	64/32	180000H to 18FFFFH	0C0000H to 0C7FFFH
	SA30	1	0	1	1	1	Х	Х	Х	64/32	170000H to 17FFFFH	0B8000H to 0BFFFFH
	SA29	1	0	1	1	0	Х	Х	Х	64/32	160000H to 16FFFFH	0B0000H to 0B7FFFH
	SA28	1	0	1	0	1	Х	Х	Х	64/32	150000H to 15FFFFH	0A8000H to 0AFFFFH
	SA27	1	0	1	0	0	Х	Х	Х	64/32	140000H to 14FFFFH	0A0000H to 0A7FFFH
	SA26	1	0	0	1	1	Х	Х	Х	64/32	130000H to 13FFFFH	098000H to 09FFFFH
Denko	SA25	1	0	0	1	0	Х	Х	Х	64/32	120000H to 12FFFFH	090000H to 097FFFH
Bank 2	SA24	1	0	0	0	Х	Х	Х	Х	64/32	110000H to 11FFFFH	088000H to 08FFFFH
	SA23	1	0	0	0	0	Х	Х	Х	64/32	100000H to 10FFFFH	080000H to 087FFFH
	SA22	0	1	1	1	1	Х	Х	Х	64/32	0F0000H to 0FFFFFH	078000H to 07FFFFH
	SA21	0	1	1	1	0	Х	Х	Х	64/32	0E0000H to 0EFFFFH	070000H to 077FFFH
	SA20	0	1	1	0	1	Х	Х	Х	64/32	0D0000H to 0DFFFFH	068000H to 06FFFFH
	SA19	0	1	1	0	0	Х	Х	Х	64/32	0C0000H to 0CFFFFH	060000H to 067FFFH
	SA18	0	1	0	1	1	Х	Х	Х	64/32	0B0000H to 0BFFFFH	058000H to 05FFFFH
	SA17	0	1	0	1	0	Х	Х	Х	64/32	0A0000H to 0AFFFFH	050000H to 057FFFH
	SA16	0	1	0	0	1	Х	Х	Х	64/32	090000H to 0FFFFFH	048000H to 04FFFFH
	SA15	0	1	0	0	0	Х	Х	Х	64/32	080000H to 08FFFFH	040000H to 047FFFH
	SA14	0	0	1	1	1	Х	Х	Х	64/32	070000H to 07FFFFH	038000H to 03FFFFH
	SA13	0	0	1	1	0	Х	Х	Х	64/32	060000H to 06FFFFH	030000H to 037FFFH
	SA12	0	0	1	0	1	Х	Х	Х	64/32	050000H to 05FFFFH	028000H to 02FFFFH
	SA11	0	0	1	0	0	Х	Х	Х	64/32	040000H to 04FFFFH	020000H to 027FFFH
	SA10	0	0	0	1	1	Х	Х	Х	64/32	030000H to 03FFFFH	018000H to 01FFFFH
	SA9	0	0	0	1	0	Х	Х	Х	64/32	020000H to 02FFFFH	010000H to 017FFFH
	SA8	0	0	0	0	1	Х	Х	Х	64/32	010000H to 01FFFFH	008000H to 008FFFH
	SA7	0	0	0	0	0	1	1	1	8/4	00E000H to 00FFFFH	007000H to 007FFFH
-	SA6	0	0	0	0	0	1	1	0	8/4	00C000H to 00DFFFH	006000H to 006FFFH
Bank 1	SA5	0	0	0	0	0	1	0	1	8/4	00A000H to 00BFFFH	005000H to 005FFFH
	SA4	0	0	0	0	0	1	0	0	8/4	008000H to 009FFFH	004000H to 004FFFH
	SA3	0	0	0	0	0	0	1	1	8/4	006000H to 007FFFH	003000H to 003FFFH
-	SA2	0	0	0	0	0	0	1	0	8/4	004000H to 005FFFH	002000H to 002FFFH
	SA1	0	0	0	0	0	0	0	1	8/4	002000H to 003FFFH	001000H to 001FFFH
-	SA0	0	0	0	0	0	0	0	0	8/4	000000H to 001FFFH	000000H to 000FFFH

Table 3.2 Sector Address Tables (MBM29DD162BD)

Note: The address range is A_{19} : A_{-1} if in byte mode ($\overline{\text{BYTE}} = V_{IL}$). The address range is A_{19} : A_0 if in word mode ($\overline{\text{BYTE}} = V_{IH}$).

				Sec	tor /	Addr	ess			Sector		
Bank	Sector	В	Α							Size (Kbytes/	(×8) Address Range	(×16) Address Range
		A 19	A 18	A 17	A 16	A 15	A 14	A 13	A 12	Kwords)	_	_
-	SA0	0	0	0	0	0	Х	Х	Х	64/32	000000H to 00FFFFH	000000H to 007FFFH
-	SA1	0	0	0	0	1	Х	Х	Х	64/32	010000H to 01FFFFH	008000H to 00FFFFH
-	SA2	0	0	0	1	0	Х	Х	Х	64/32	020000H to 02FFFFH	010000H to 017FFFH
	SA3	0	0	0	1	1	Х	Х	Х	64/32	030000H to 03FFFFH	018000H to 01FFFFH
	SA4	0	0	1	0	0	Х	Х	Х	64/32	040000H to 04FFFFH	020000H to 027FFFH
	SA5	0	0	1	0	1	Х	Х	Х	64/32	050000H to 05FFFFH	028000H to 02FFFFH
	SA6	0	0	1	1	0	Х	Х	Х	64/32	060000H to 06FFFFH	030000H to 037FFFH
	SA7	0	0	1	1	1	Х	Х	Х	64/32	070000H to 07FFFFH	038000H to 03FFFFH
-	SA8	0	1	0	0	0	Х	Х	Х	64/32	080000H to 08FFFFH	040000H to 048000H
-	SA9	0	1	0	0	1	Х	Х	Х	64/32	090000H to 09FFFFH	048000H to 04FFFFH
	SA10	0	1	0	1	0	Х	Х	Х	64/32	0A0000H to 0AFFFFH	050000H to 058000H
Dank O	SA11	0	1	0	1	1	Х	Х	Х	64/32	0B0000H to 0BFFFFH	058000H to 05FFFFH
Bank 2	SA12	0	1	1	0	0	Х	Х	Х	64/32	0C0000H to 0CFFFFH	060000H to 068000H
	SA13	0	1	1	0	1	Х	Х	Х	64/32	0D0000H to 0DFFFFH	068000H to 06FFFFH
-	SA14	0	1	1	1	0	Х	Х	Х	64/32	0E0000H to 0EFFFFH	070000H to 078FFFH
-	SA15	0	1	1	1	1	Х	Х	Х	64/32	0F0000H to 0FFFFFH	078000H to 07FFFFH
-	SA16	1	0	0	0	0	Х	Х	Х	64/32	100000H to 10FFFFH	080000H to 088000H
-	SA17	1	0	0	0	1	Х	Х	Х	64/32	110000H to 11FFFFH	088000H to 08FFFFH
-	SA18	1	0	0	1	0	Х	Х	Х	64/32	120000H to 12FFFFH	090000H to 098000H
-	SA19	1	0	0	1	1	Х	Х	Х	64/32	130000H to 13FFFFH	098000H to 09FFFFH
-	SA20	1	0	1	0	0	Х	Х	Х	64/32	140000H to 14FFFFH	0A0000H to 0A7FFFH
-	SA21	1	0	1	0	1	Х	Х	Х	64/32	150000H to 15FFFFH	0A8000H to 00AFFFH
-	SA22	1	0	1	1	0	Х	Х	Х	64/32	160000H to 16FFFFH	0B0000H to 0B7000H
-	SA23	1	0	1	1	1	Х	Х	Х	64/32	170000H to 17FFFFH	0B8000H to 0BFFFFH
	SA24	1	1	0	0	0	Х	Х	Х	64/32	180000H to 18FFFFH	0C0000H to 0C7FFFH
-	SA25	1	1	0	0	1	Х	Х	Х	64/32	190000H to 19FFFFH	0C8000H to 0CFFFFH
-	SA26	1	1	0	1	0	Х	Х	Х	64/32	1A0000H to 1AFFFFH	0D0000H to 0D7FFFH
-	SA27	1	1	0	1	1	Х	Х	Х	64/32	1B0000H to 1BFFFFH	0D8000H to 0DFFFFH
-	SA28	1	1	1	0	0	Х	Х	Х	64/32	1C0000H to 1CFFFFH	0E0000H to 0E7FFFH
-	SA29	1	1	1	0	1	Х	Х	Х	64/32	1D0000H to 1DFFFFH	0E8000H to 0EFFFFH
-	SA30	1	1	1	1	0	Х	Х	Х	64/32	1E0000H to 1EFFFFH	0F0000H to 0F7000H
Bank 1	SA31	1	1	1	1	1	0	0	0	8/4	1F0000H to 1F1FFFH	0F8000H to 0F8FFFH
-	SA32	1	1	1	1	1	0	0	1	8/4	1F2000H to 1F3FFFH	0F9000H to 0F9FFFH
-	SA33	1	1	1	1	1	0	1	0	8/4	1F4000H to 1F5FFFH	0FA000H to 0FAFFFH
r	SA34	1	1	1	1	1	0	1	1	8/4	1F6000H to 1F7FFFH	0FB000H to 0FBFFFH
r	SA35	1	1	1	1	1	1	0	0	8/4	1F8000H to 1F9FFFH	0FC000H to 0FCFFFH
-	SA36	1	1	1	1	1	1	0	1	8/4	1FA000H to 1FBFFFH	0FD000H to 0FDFFFH
-	SA37	1	1	1	1	1	1	1	0	8/4	1FC000H to 1FDFFFH	0FE000H to 0FEFFFH
-	SA38	1	1	1	1	1	1	1	1	8/4	1FE000H to 1FFFFFH	0FF000H to 0FFFFFH
	0400	I	I	I	I	I	I		I	0/4		

Table 4.1 Sector Address Tables (MBM29DD163TD)

Note: The address range is A_{19} : A_{-1} if in byte mode ($\overline{\text{BYTE}} = V_{IL}$). The address range is A_{19} : A_0 if in word mode ($\overline{\text{BYTE}} = V_{IH}$)

Bank Sector SA30 SA30 SA31 SA32 SA32 SA33 SA33 SA33 SA33 SA33 SA33 SA33 SA33 SA33 SA33 SA33 SA34 SA33 SA35 SA32 SA36 SA32 SA37 SA32 SA36 SA32 SA37 SA32 SA36<	A1s 3 1 7 1 5 1 5 1 5 1 5 1 6 1 7 1 1 1 2 1 1 1 2 1 1 1 2 1 1 1 2 1 3 1 3 1 7 1	A18 A18 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 0	A ₁₇ 1 1 1 0 0 0 0 0 1 1	A ₁₆ 1 1 0 0 1 1 0 0 1 1 0 0 1 1 0 0 0 1	A15 1 0 1 0 1 0 1 0	A14 X X X X X X X X X	A ₁₃ X X X X X X X	A ₁₂ X X X X X X	Size (Kbytes/ Kwords) 64/32 64/32 64/32 64/32	(×8) Address Range 1F0000H to 1FFFFH 1E0000H to 1EFFFFH 1D0000H to 1DFFFFH 1C0000H to 1CFFFFH	(×16) Address Range 0F8000H to 0FFFFH 0F0000H to 0F7FFFH 0E8000H to 0EFFFFH 0E0000H to 0E7FFFH
SA3 SA3 SA3 SA3 SA3 SA3 SA3 SA3 SA3 SA3	3 1 7 1 5 1 5 1 4 1 3 1 2 1 1 1 0 1 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1 1 1 1 1 1 1 1 1 0 0	1 1 1 0 0 0 0 0 1	1 1 0 1 1 0 0 0 1	1 0 1 0 1 0 1 0	X X X X X X X	X X X X X	X X X X	64/32 64/32 64/32	1F0000H to 1FFFFH 1E0000H to 1EFFFFH 1D0000H to 1DFFFFH	0F8000H to 0FFFFH 0F0000H to 0F7FFFH 0E8000H to 0EFFFFH
SA3 SA3 SA3 SA3 SA3 SA3 SA3 SA3 SA3 SA3	7 1 5 1 5 1 4 1 3 1 2 1 1 1 0 1 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1 1 1 1 1 1 1 1 0 0 0	1 1 0 0 0 0 1	1 0 1 1 0 0 0 1	0 1 0 1 0 1 0	X X X X X	X X X X	X X X	64/32 64/32	1E0000H to 1EFFFFH 1D0000H to 1DFFFFH	0F0000H to 0F7FFFH 0E8000H to 0EFFFFH
SA36 SA35 SA36 SA37 SA37 SA37 SA36 SA36 SA36 SA36 SA36 SA36 SA36 SA36	\hat{b} 1 \hat{b} 1 \hat{b} 1 \hat{b} 1 \hat{b} 1 \hat{c} 1	1 1 1 1 1 1 0 0	1 1 0 0 0 0 1	0 0 1 0 0 0	1 0 1 0 1 0	X X X X	X X X	X X	64/32	1D0000H to 1DFFFFH	0E8000H to 0EFFFFH
SA33 SA34 SA33 SA33 SA33 SA30 SA30 SA30 SA30 SA30	5 1 4 1 3 1 2 1 1 1 0 1 0 1 3 1 7 1	1 1 1 1 1 0 0	1 0 0 0 0 1	0 1 1 0 0 1	0 1 0 1 0	X X X	X X	Х			
SA34 SA33 SA33 SA34 SA36 SA36 SA36 SA36 SA36 SA36 SA36 SA36	4 1 3 1 2 1 1 1 0 1 3 1 3 1 7 1	1 1 1 1 0 0	0 0 0 0 1	1 1 0 0 1	1 0 1 0	X X	Х		64/32		
SA33 SA32 SA33 SA36 SA25 SA25 SA25 SA25	3 1 2 1 1 1 0 1 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1 1 1 0 0	0 0 0 1	1 0 0 1	0 1 0	Х		Х			
SA32 SA30 SA30 SA20 SA20 SA20 SA20	2 1 1 1 0 1 0 1 1 1 3 1 7 1	1 1 0 0	0 0 1	0 0 1	1 0		Х		64/32	1B0000H to 1BFFFFH	0D8000H to 0DFFFFH
SA3 SA30 SA20 SA20 SA20 SA20	1 1) 1) 1) 1) 1) 1) 1	1 0 0	0 1	0	0	Х		Х	64/32	1A0000H to 1AFFFFH	0D0000H to 0D7FFFH
SA30 SA20 SA20 SA20 SA20) 1) 1] 1] 1] 1] 1	0 0	1	1			Х	Х	64/32	190000H to 19FFFFH	0C8000H to 0CFFFFH
SA29 SA29 Bank 2 SA27) 1 3 1 7 1	0				Х	Х	Х	64/32	180000H to 18FFFFH	0C0000H to 0C7FFFH
SA28 Bank 2 SA2	3 1 7 1		1		1	Х	Х	Х	64/32	170000H to 17FFFFH	0B8000H to 0BFFFFH
Bank 2 SA2	7 1	0		1	0	Х	Х	Х	64/32	160000H to 16FFFH	0B0000H to 0B7FFFH
Bank 2			1	0	1	Х	Х	Х	64/32	150000H to 15FFFFH	0A8000H to 0AFFFFH
SA2	3 1	0	1	0	0	Х	Х	Х	64/32	140000H to 14FFFFH	0A0000H to 0A7FFFH
	' '	0	0	1	1	Х	Х	Х	64/32	130000H to 13FFFFH	098000H to 09FFFFH
SA2	5 1	0	0	1	0	Х	Х	Х	64/32	120000H to 12FFFFH	090000H to 097FFFH
SA24	1 1	0	0	0	Х	Х	Х	Х	64/32	110000H to 11FFFFH	088000H to 08FFFFH
SA2	3 1	0	0	0	0	Х	Х	Х	64/32	100000H to 10FFFFH	080000H to 087FFFH
SA22	2 0	1	1	1	1	Х	Х	Х	64/32	0F0000H to 0FFFFFH	078000H to 07FFFFH
SA2	0	1	1	1	0	Х	Х	Х	64/32	0E0000H to 0EFFFFH	070000H to 077FFFH
SA20	0 (1	1	0	1	Х	Х	Х	64/32	0D0000H to 0DFFFFH	068000H to 06FFFFH
SA19	9 0	1	1	0	0	Х	Х	Х	64/32	0C0000H to 0CFFFFH	060000H to 067FFFH
SA18	3 0	1	0	1	1	Х	Х	Х	64/32	0B0000H to 0BFFFFH	058000H to 05FFFFH
SA1	7 0	1	0	1	0	Х	Х	Х	64/32	0A0000H to 0AFFFFH	050000H to 057FFFH
SA16	3 0	1	0	0	1	Х	Х	Х	64/32	090000H to 0FFFFFH	048000H to 04FFFFH
SA1	5 0	1	0	0	0	Х	Х	Х	64/32	080000H to 08FFFFH	040000H to 047FFFH
SA14	4 0	0	1	1	1	Х	Х	Х	64/32	070000H to 07FFFFH	038000H to 03FFFFH
SA1:	3 0	0	1	1	0	Х	Х	Х	64/32	060000H to 06FFFFH	030000H to 037FFFH
SA12	2 0	0	1	0	1	Х	Х	Х	64/32	050000H to 05FFFFH	028000H to 02FFFFH
SA1	I 0	0	1	0	0	Х	Х	Х	64/32	040000H to 04FFFFH	020000H to 027FFFH
SA10	0 (0	0	1	1	Х	Х	Х	64/32	030000H to 03FFFFH	018000H to 01FFFFH
SA9	0	0	0	1	0	Х	Х	Х	64/32	020000H to 02FFFFH	010000H to 017FFFH
SA8	0	0	0	0	1	Х	Х	Х	64/32	010000H to 01FFFFH	008000H to 008FFFH
Bank 1 SA7	0	0	0	0	0	1	1	1	8/4	00E000H to 00FFFFH	007000H to 007FFFH
SA6	0	0	0	0	0	1	1	0	8/4	00C000H to 00DFFFH	006000H to 006FFFH
SA5	0	0	0	0	0	1	0	1	8/4	00A000H to 00BFFFH	005000H to 005FFFH
SA4	0	0	0	0	0	1	0	0	8/4	008000H to 009FFFH	004000H to 004FFFH
SA3	0	0	0	0	0	0	1	1	8/4	006000H to 007FFFH	003000H to 003FFFH
SA2	0	0	0	0	0	0	1	0	8/4	004000H to 005FFFH	002000H to 002FFFH
SA1	0	0	0	0	0	0	0	1	8/4	002000H to 003FFFH	001000H to 001FFFH
SA0	0	0	0	0	0	0	0	0	8/4	000000H to 001FFFH	000000H to 000FFFH

Table 4.2 Sector Address Tables (MBM29DD163BD)

Note: The address range is A_{19} : A_{-1} if in byte mode ($\overline{\text{BYTE}} = \text{V}_{\text{IL}}$). The address range is A_{19} : A_0 if in word mode ($\overline{\text{BYTE}} = \text{V}_{\text{IH}}$).

				Sec	tor /	Addr	ess			Sector		
Bank	Sector	BA A 19	A 18	A 17	A 16	A 15	A 14	A 13	A 12	Size (Kbytes/ Kwords)	(×8) Address Range	(×16) Address Range
	SA0	0	0	0	0	0	Х	Х	Х	64/32	000000H to 00FFFFH	000000H to 007FFFH
	SA1	0	0	0	0	1	Х	Х	Х	64/32	010000H to 01FFFFH	008000H to 00FFFFH
	SA2	0	0	0	1	0	Х	Х	Х	64/32	020000H to 02FFFFH	010000H to 017FFFH
	SA3	0	0	0	1	1	Х	Х	Х	64/32	030000H to 03FFFFH	018000H to 01FFFFH
	SA4	0	0	1	0	0	Х	Х	Х	64/32	040000H to 04FFFFH	020000H to 027FFFH
	SA5	0	0	1	0	1	Х	Х	Х	64/32	050000H to 05FFFFH	028000H to 02FFFFH
	SA6	0	0	1	1	0	Х	Х	Х	64/32	060000H to 06FFFFH	030000H to 037FFFH
	SA7	0	0	1	1	1	Х	Х	Х	64/32	070000H to 07FFFFH	038000H to 03FFFFH
Bank 2	SA8	0	1	0	0	0	Х	Х	Х	64/32	080000H to 08FFFFH	040000H to 048000H
	SA9	0	1	0	0	1	Х	Х	Х	64/32	090000H to 09FFFFH	048000H to 04FFFFH
	SA10	0	1	0	1	0	Х	Х	Х	64/32	0A0000H to 0AFFFFH	050000H to 058000H
	SA11	0	1	0	1	1	Х	Х	Х	64/32	0B0000H to 0BFFFFH	058000H to 05FFFFH
	SA12	0	1	1	0	0	Х	Х	Х	64/32	0C0000H to 0CFFFFH	060000H to 068000H
	SA13	0	1	1	0	1	Х	Х	Х	64/32	0D0000H to 0DFFFFH	068000H to 06FFFFH
	SA14	0	1	1	1	0	Х	Х	Х	64/32	0E0000H to 0EFFFFH	070000H to 078FFFH
	SA15	0	1	1	1	1	Х	Х	Х	64/32	0F0000H to 0FFFFFH	078000H to 07FFFFH
	SA16	1	0	0	0	0	Х	Х	Х	64/32	100000H to 10FFFFH	080000H to 088000H
	SA17	1	0	0	0	1	Х	Х	Х	64/32	110000H to 11FFFFH	088000H to 08FFFFH
	SA18	1	0	0	1	0	Х	Х	Х	64/32	120000H to 12FFFFH	090000H to 098000H
	SA19	1	0	0	1	1	Х	Х	Х	64/32	130000H to 13FFFFH	098000H to 09FFFFH
	SA20	1	0	1	0	0	Х	Х	Х	64/32	140000H to 14FFFFH	0A0000H to 0A7FFFH
	SA21	1	0	1	0	1	Х	Х	Х	64/32	150000H to 15FFFFH	0A8000H to 00AFFFH
	SA22	1	0	1	1	0	Х	Х	Х	64/32	160000H to 16FFFFH	0B0000H to 0B7000H
	SA23	1	0	1	1	1	Х	Х	Х	64/32	170000H to 17FFFFH	0B8000H to 0BFFFFH
	SA24	1	1	0	0	0	Х	Х	Х	64/32	180000H to 18FFFFH	0C0000H to 0C7FFFH
	SA25	1	1	0	0	1	Х	Х	Х	64/32	190000H to 19FFFFH	0C8000H to 0CFFFFH
	SA26	1	1	0	1	0	Х	Х	Х	64/32	1A0000H to 1AFFFFH	0D0000H to 0D7FFFH
Bank 1	SA27	1	1	0	1	1	Х	Х	Х	64/32	1B0000H to 1BFFFFH	0D8000H to 0DFFFFH
	SA28	1	1	1	0	0	Х	Х	Х	64/32	1C0000H to 1CFFFFH	0E0000H to 0E7FFFH
	SA29	1	1	1	0	1	Х	Х	Х	64/32	1D0000H to 1DFFFFH	0E8000H to 0EFFFFH
	SA30	1	1	1	1	0	Х	Х	Х	64/32	1E0000H to 1EFFFFH	0F0000H to 0F7000H
	SA31	1	1	1	1	1	0	0	0	8/4	1F0000H to 1F1FFFH	0F8000H to 0F8FFFH
	SA32	1	1	1	1	1	0	0	1	8/4	1F2000H to 1F3FFFH	0F9000H to 0F9FFFH
	SA33	1	1	1	1	1	0	1	0	8/4	1F4000H to 1F5FFFH	0FA000H to 0FAFFFH
	SA34	1	1	1	1	1	0	1	1	8/4	1F6000H to 1F7FFFH	0FB000H to 0FBFFFH
	SA35	1	1	1	1	1	1	0	0	8/4	1F8000H to 1F9FFFH	0FC000H to 0FCFFFH
	SA36	1	1	1	1	1	1	0	1	8/4	1FA000H to 1FBFFFH	0FD000H to 0FDFFFH
	SA37	1	1	1	1	1	1	1	0	8/4	1FC000H to 1FDFFFH	0FE000H to 0FEFFFH
	SA38	1	1	1	1	1	1	1	1	8/4	1FE000H to 1FFFFFH	0FF000H to 0FFFFFH

Table 5.1 Sector Address Tables (MBM29DD164TD)

Note: The address range is A_{19} : A_{-1} if in byte mode ($\overline{\text{BYTE}} = V_{1L}$). The address range is A_{19} : A_0 if in word mode ($\overline{\text{BYTE}} = V_{1H}$)

				Sec	ctor /	Addr	ess			Sector		
Bank	Sector	BA								Size (Kbytes/	(×8) Address Range	(×16) Address Range
		A 19	A 18	A 17	A 16	A 15	A 14	A 13	A 12	(Kbytes/ Kwords)	, laar ooo nango	ridal oco rialigo
	SA38	1	1	1	1	1	Х	Х	Х	64/32	1F0000H to 1FFFFFH	0F8000H to 0FFFFFH
	SA37	1	1	1	1	0	Х	Х	Х	64/32	1E0000H to 1EFFFFH	0F0000H to 0F7FFFH
	SA36	1	1	1	0	1	Х	Х	Х	64/32	1D0000H to 1DFFFFH	0E8000H to 0EFFFFH
	SA35	1	1	1	0	0	Х	Х	Х	64/32	1C0000H to 1CFFFFH	0E0000H to 0E7FFFH
	SA34	1	1	0	1	1	Х	Х	Х	64/32	1B0000H to 1BFFFFH	0D8000H to 0DFFFFH
	SA33	1	1	0	1	0	Х	Х	Х	64/32	1A0000H to 1AFFFFH	0D0000H to 0D7FFFH
	SA32	1	1	0	0	1	Х	Х	Х	64/32	190000H to 19FFFFH	0C8000H to 0CFFFFH
Bank 2	SA31	1	1	0	0	0	Х	Х	Х	64/32	180000H to 18FFFFH	0C0000H to 0C7FFFH
Dalik Z	SA30	1	0	1	1	1	Х	Х	Х	64/32	170000H to 17FFFFH	0B8000H to 0BFFFFH
	SA29	1	0	1	1	0	Х	Х	Х	64/32	160000H to 16FFFFH	0B0000H to 0B7FFFH
	SA28	1	0	1	0	1	Х	Х	Х	64/32	150000H to 15FFFFH	0A8000H to 0AFFFFH
	SA27	1	0	1	0	0	Х	Х	Х	64/32	140000H to 14FFFFH	0A0000H to 0A7FFFH
	SA26	1	0	0	1	1	Х	Х	Х	64/32	130000H to 13FFFFH	098000H to 09FFFFH
	SA25	1	0	0	1	0	Х	Х	Х	64/32	120000H to 12FFFFH	090000H to 097FFFH
	SA24	1	0	0	0	Х	Х	Х	Х	64/32	110000H to 11FFFFH	088000H to 08FFFFH
	SA23	1	0	0	0	0	Х	Х	Х	64/32	100000H to 10FFFFH	080000H to 087FFFH
	SA22	0	1	1	1	1	Х	Х	Х	64/32	0F0000H to 0FFFFFH	078000H to 07FFFFH
	SA21	0	1	1	1	0	Х	Х	Х	64/32	0E0000H to 0EFFFFH	070000H to 077FFFH
	SA20	0	1	1	0	1	Х	Х	Х	64/32	0D0000H to 0DFFFFH	068000H to 06FFFFH
	SA19	0	1	1	0	0	Х	Х	Х	64/32	0C0000H to 0CFFFFH	060000H to 067FFFH
	SA18	0	1	0	1	1	Х	Х	Х	64/32	0B0000H to 0BFFFFH	058000H to 05FFFFH
	SA17	0	1	0	1	0	Х	Х	Х	64/32	0A0000H to 0AFFFFH	050000H to 057FFFH
	SA16	0	1	0	0	1	Х	Х	Х	64/32	090000H to 0FFFFFH	048000H to 04FFFFH
	SA15	0	1	0	0	0	Х	Х	Х	64/32	080000H to 08FFFFH	040000H to 047FFFH
	SA14	0	0	1	1	1	Х	Х	Х	64/32	070000H to 07FFFFH	038000H to 03FFFFH
	SA13	0	0	1	1	0	Х	Х	Х	64/32	060000H to 06FFFFH	030000H to 037FFFH
	SA12	0	0	1	0	1	Х	Х	Х	64/32	050000H to 05FFFFH	028000H to 02FFFFH
Bank 1	SA11	0	0	1	0	0	Х	Х	Х	64/32	040000H to 04FFFFH	020000H to 027FFFH
	SA10	0	0	0	1	1	Х	Х	Х	64/32	030000H to 03FFFFH	018000H to 01FFFFH
	SA9	0	0	0	1	0	Х	Х	Х	64/32	020000H to 02FFFFH	010000H to 017FFFH
	SA8	0	0	0	0	1	Х	Х	Х	64/32	010000H to 01FFFFH	008000H to 008FFFH
	SA7	0	0	0	0	0	1	1	1	8/4	00E000H to 00FFFFH	007000H to 007FFFH
	SA6	0	0	0	0	0	1	1	0	8/4	00C000H to 00DFFFH	006000H to 006FFFH
	SA5	0	0	0	0	0	1	0	1	8/4	00A000H to 00BFFFH	005000H to 005FFFH
	SA4	0	0	0	0	0	1	0	0	8/4	008000H to 009FFFH	004000H to 004FFFH
	SA3	0	0	0	0	0	0	1	1	8/4	006000H to 007FFFH	003000H to 003FFFH
	SA2	0	0	0	0	0	0	1	0	8/4	004000H to 005FFFH	002000H to 002FFFH
	SA1	0	0	0	0	0	0	0	1	8/4	002000H to 003FFFH	001000H to 001FFFH
	SA0	0	0	0	0	0	0	0	0	8/4	000000H to 001FFFH	000000H to 000FFFH

Table 5.2 Sector Address Tables (MBM29DD164BD)

Note: The address range is A_{19} : A_{-1} if in byte mode ($\overline{\text{BYTE}} = \text{V}_{\text{IL}}$). The address range is A_{19} : A_0 if in word mode ($\overline{\text{BYTE}} = \text{V}_{\text{IH}}$).

	ector Group A19 A18 A17 A16 A15 A14 A13 A12 Sectors													
Sector Group	A 19	A 18	A 17	A 16	A 15	A 14	A 13	A 12	Sectors					
SGA0	0	0	0	0	0	Х	Х	Х	SA0					
	0	0	0	0	1	Х	Х	Х						
SGA1	0	0	0	1	0	Х	Х	Х	SA1 to SA3					
-	0	0	0	1	1	Х	Х	Х	-					
SGA2	0	0	1	Х	Х	Х	Х	Х	SA4 to SA7					
SGA3	0	1	0	Х	Х	Х	Х	Х	SA8 to SA11					
SGA4	0	1	1	Х	Х	Х	Х	Х	SA12 to SA15					
SGA5	1	0	0	Х	Х	Х	Х	Х	SA16 to SA19					
SGA6	1	0	1	Х	Х	Х	Х	Х	SA20 to SA23					
SGA7	1	1	0	Х	Х	Х	Х	Х	SA24 to SA27					
	1	1	1	0	0	Х	Х	Х						
SGA8	1	1	1	0	1	Х	Х	Х	SA28 to SA30					
-	1	1	1	1	0	Х	Х	Х	-					
SGA9	1	1	1	1	1	0	0	0	SA31					
SGA10	1	1	1	1	1	0	0	1	SA32					
SGA11	1	1	1	1	1	0	1	0	SA33					
SGA12	1	1	1	1	1	0	1	1	SA34					
SGA13	1	1	1	1	1	1	0	0	SA35					
SGA14	1	1	1	1	1	1	0	1	SA36					
SGA15	1	1	1	1	1	1	1	0	SA37					
SGA16	1	1	1	1	1	1	1	1	SA38					

Table 6 .1 Sector Group Addresses (MBM29DD16XTD) (Top Boot Block)

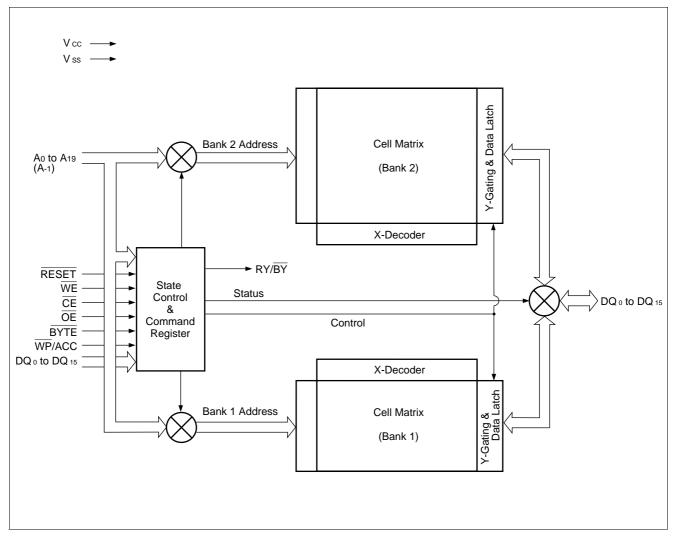
Sector Group	A 19	A 18	A 17	A 16	A 15	A 14	A 13	A 12	Sectors
SGA0	0	0	0	0	0	0	0	0	SA0
SGA1	0	0	0	0	0	0	0	1	SA1
SGA2	0	0	0	0	0	0	1	0	SA2
SGA3	0	0	0	0	0	0	1	1	SA3
SGA4	0	0	0	0	0	1	0	0	SA4
SGA5	0	0	0	0	0	1	0	1	SA5
SGA6	0	0	0	0	0	1	1	0	SA6
SGA7	0	0	0	0	0	1	1	1	SA7
	0	0	0	0	1	Х	Х	Х	
SGA8	0	0	0	1	0	Х	Х	Х	SA8 to SA10
-	0	0	0	1	1	Х	Х	Х	-
SGA9	0	0	1	Х	Х	Х	Х	Х	SA11 to SA14
SGA10	0	1	0	Х	Х	Х	Х	Х	SA15 to SA18
SGA11	0	1	1	Х	Х	Х	Х	Х	SA19 to SA22
SGA12	1	0	0	Х	Х	Х	Х	Х	SA23 to SA26
SGA13	1	0	1	Х	Х	Х	Х	Х	SA27 to SA30
SGA14	1	1	0	Х	Х	Х	Х	Х	SA31 to SA34
	1	1	1	0	0	Х	Х	Х	
SGA15	1	1	1	0	1	Х	Х	Х	SA35 to SA37
-	1	1	1	1	0	Х	Х	Х	
SGA16	1	1	1	1	1	Х	Х	Х	SA38

Table 6 .2 Sector Group Addresses (MBM29DD16XBD) (Bottom Boot Block)

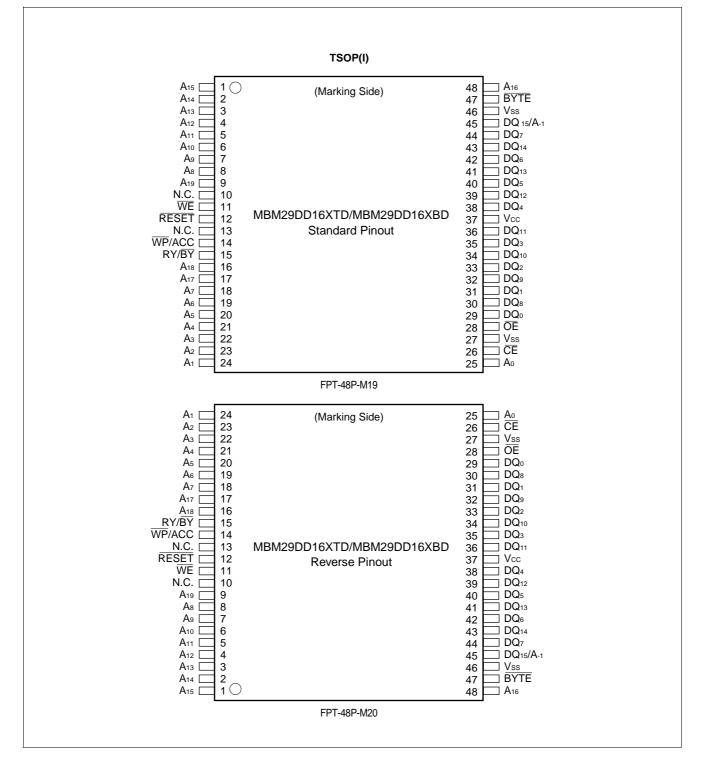
■ PRODUCT LINE UP

Part N	0.		MBM29DD16XTD/MBM29DD16XBD
Ordering Part No.	Vcc = 2.5 V	+0.2 V -0.2 V	90
Max. Address Access Time (ns)			90
Max. CE Access Time (ns)			90
Max. OE Access Time (ns)			35

BLOCK DIAGRAM



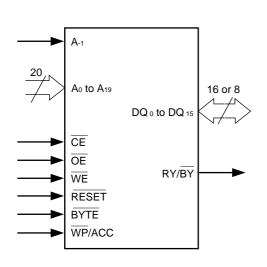
■ CONNECTION DIAGRAMS



(Continued)

					FBC (TOP \ Markin	/IEW)	1				
					$\begin{array}{c} (\widehat{A2}) & (\widehat{A3}) \\ (\widehat{B2}) & (\widehat{B3}) \\ (\widehat{C2}) & (\widehat{C3}) \\ (\widehat{D2}) & (\widehat{D3}) \\ (\widehat{E2}) & (\widehat{E3}) \\ (\widehat{F2}) & (\widehat{F3}) \\ (\widehat{G2}) & (\widehat{G3}) \\ (\widehat{H2}) & (\widehat{H3}) \end{array}$	(B4) $(C4)$ $(E4)$ $(E4)$ $(F4)$ $(G4)$	(B5) (B6 (C5) (C6 (D5) (D6 (E5) (E6 (F5) (F6 (G5) (G6				
					(BGA-4	8P-M	03)]			
A1	A3	A2	A ₇	A3	RY/BY	A4	WE	A5	A ₉	A6	A13
B1	A4	B2	A17	B3	WP/ACC	B4	RESET	B5	A ₈	B6	A12
C1	A ₂	C2	A ₆	C3	A ₁₈	C4	N.C.	C5	A10	C6	A ₁₄
D1	A ₁	D2	A ₅	D3	N.C.	D4	A19	D5	A11	D6	A15
	Ao	E2	DQ ₀	E3	DQ ₂	E4	DQ₅	E5	DQ7	E6	A16
E1	7.10			F3	DQ10	F4	DQ ₁₂	F5	DQ ₁₄	F6	BYTE
E1 F1	CE	F2	DQ8	гэ	DQ_{10}						DITE
		F2 G2	DQ8 DQ9	G3	DQ10 DQ11	G4	Vcc	G5	DQ ₁₃	G6	DQ15/A-1

■ LOGIC SYMBOL



Pin	Function
A-1, A0 to A19	Address Inputs
DQ ₀ to DQ ₁₅	Data Inputs/Outputs
CE	Chip Enable
ŌĒ	Output Enable
WE	Write Enable
RY/BY	Ready/Busy Output
RESET	Hardware Reset Pin/Temporary Sector Group Unprotection
BYTE	Selects 8-bit or 16-bit mode
WP/ACC	Hardware Write Protection/Program Acceleration
N.C.	No Internal Connection
Vss	Device Ground
Vcc	Device Power Supply

Table 7 MBM29DD16XTD/BD Pin Configuration

					-		-	-	r	
Operation	CE	OE	WE	A ₀	A 1	A ₆	A9	DQ ₀ to DQ ₁₅	RESET	WP/ACC
Auto-Select Manufacturer Code (1)	L	L	Н	L	L	L	Vid	Code	Н	Х
Auto-Select Device Code (1)	L	L	Н	Н	L	L	Vid	Code	Н	Х
Read (3)	L	L	Н	Ao	A 1	A ₆	A9	Dout	Н	Х
Standby	Н	Х	Х	Х	Х	Х	Х	HIGH-Z	Н	Х
Output Disable	L	Н	Н	Х	Х	Х	Х	HIGH-Z	Н	Х
Write (Program/Erase)	L	Н	L	Ao	A ₁	A ₆	A ₉	DIN	Н	Х
Enable Sector Group Protection (2), (4)	L	Vid		L	Н	L	Vid	Х	Н	Х
Verify Sector Group Protection (2), (4)	L	L	Н	L	Н	L	Vid	Code	Н	Х
Temporary Sector Group Unprotection (5)	Х	Х	Х	Х	Х	Х	Х	Х	Vid	Х
Reset (Hardware)/Standby	Х	Х	Х	Х	Х	Х	Х	HIGH-Z	L	Х
Boot Block Sector Write Protection	Х	Х	Х	Х	Х	Х	Х	Х	Х	L

Table 8 MBM29DD16XTD/BD User Bus Operations (BYTE = VIH)

Table 9 MBM29DD16XTD/BD User Bus Operations ($\overline{BYTE} = V_{IL}$)

Operation	CE	OE	WE	DQ15/ A-1	A ₀	A 1	A ₆	A۹	DQ ₀ to DQ ₇	RESET	WP/ACC
Auto-Select Manufacturer Code (1)	L	L	Н	L	L	L	L	Vid	Code	Н	Х
Auto-Select Device Code (1)	L	L	Н	L	Н	L	L	Vid	Code	Н	Х
Read (3)	L	L	Н	A -1	A	A1	A ₆	A ₉	Dout	Н	Х
Standby	Н	Х	Х	Х	Х	Х	Х	Х	HIGH-Z	Н	Х
Output Disable	L	Н	Н	Х	Х	Х	Х	Х	HIGH-Z	Н	Х
Write (Program/Erase)	L	Н	L	A -1	Ao	A 1	A ₆	A9	Din	Н	Х
Enable Sector Group Protection (2), (4)	L	Vid	T	L	L	Н	L	Vid	Х	н	х
Verify Sector Group Protection (2), (4)	L	L	н	L	L	Н	L	Vid	Code	н	х
Temporary Sector Group Unprotection (5)	Х	Х	х	х	Х	Х	х	х	Х	Vid	х
Reset (Hardware)/Standby	Х	Х	Х	Х	Х	Х	Х	Х	HIGH-Z	L	Х
Boot Block Sector Write Protection	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	L

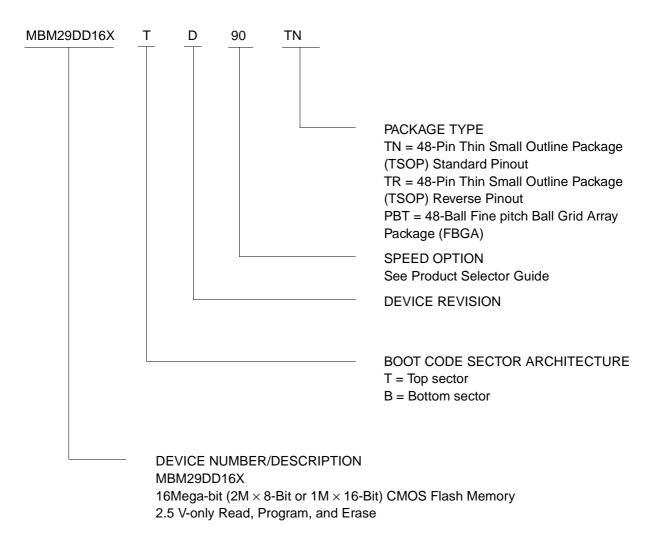
Legend: $L = V_{IL}$, $H = V_{IH}$, $X = V_{IL}$ or V_{IH} , $\Box \Gamma$ = Pulse input. See DC Characteristics for voltage levels.

- **Notes:** 1. Manufacturer and device codes may also be accessed via a command register write sequence. See Table 12.
 - 2. Refer to the section on Sector Group Protection.
 - 3. WE can be V_{IL} if \overline{OE} is V_{IL}, \overline{OE} at V_{IH} initiates the write operations.
 - 4. Vcc = $2.5 V \pm 0.2V$
 - 5. It is also used for the extended sector group protection.

ORDERING INFORMATION

Standard Products

Fujitsu standard products are available in several packages. The order number is formed by a combination of:



■ FUNCTIONAL DESCRIPTION

Simultaneous Operation

MBM29DD16XTD/BD have feature, which is capability of reading data from one bank of memory while a program or erase operation is in progress in the other bank of memory (simultaneous operation), in addition to the conventional features (read, program, erase, erase-suspend read, and erase-suspend program). The bank selection can be selected by bank address (A₁₅ to A₁₉) with zero latency.

The MBM29DD161TD/BD have two banks which contain Bank 1 (8KB × eight sectors) and Bank 2 (64KB × thirty-one sectors).

The MBM29DD162TD/BD have two banks which contain Bank 1 (8KB × eight sectors, 64KB × three sectors) and Bank 2 (64KB × twenty eight sectors).

The MBM29DD163TD/BD have two banks which contain Bank 1 (8KB \times eight sectors, 64KB \times seven sectors) and Bank 2 (64KB \times twenty four sectors).

The MBM29DD164TD/BD have two banks which contain Bank 1 (8KB \times eight sectors, 64KB \times fifteen sectors) and Bank 2 (64KB \times sixteen sectors).

The simultaneous operation can not execute multi-function mode in the same bank. Table 10 shows combination to be possible for simultaneous operation. (Refer to the Figure 11 Back-to-back Read/Write Timing Diagram.)

Case	Bank 1 Status	Bank 2 Status
1	Read mode	Read mode
2	Read mode	Autoselect mode
3	Read mode	Program mode
4	Read mode	Erase mode *
5	Autoselect mode	Read mode
6	Program mode	Read mode
7	Erase mode *	Read mode

Table 10 Simultaneous Operation

*: An erase operation may also be supended to read from or program to a sector not being erased.

Read Mode

The MBM29DD16XTD/BD have two control functions which must be satisfied in order to obtain data at the outputs. \overline{CE} is the power control and should be used for a device selection. \overline{OE} is the output control and should be used to gate data to the output pins if a device is selected.

Address access time (t_{ACC}) is equal to the delay from stable addresses to valid output data. The chip enable access time (t_{CE}) is the delay from stable addresses and stable \overline{CE} to valid data at the output pins. The output enable access time is the delay from the falling edge of \overline{OE} to valid data at the output pins. (Assuming the addresses have been stable for at least t_{ACC}-to_E time.) When reading out a data without changing addresses after power-up, it is necessary to input hardware reset or to change \overline{CE} pin from "H" or "L"

Standby Mode

There are two ways to implement the standby mode on the MBM29DD16XTD/BD devices, one using both the \overline{CE} and \overline{RESET} pins; the other via the \overline{RESET} pin only.

When using both pins, a CMOS standby mode is achieved with \overline{CE} and \overline{RESET} inputs both held at V_{cc} ± 0.3 V. Under this condition the current consumed is less than 5 µA max. During Embedded Algorithm operation, V_{cc} active current (I_{cc2}) is required even \overline{CE} = "H". The device can be read with standard access time (t_{cE}) from either of these standby modes.

When using the RESET pin only, a CMOS standby mode is achieved with RESET input held at V_{SS} \pm 0.3 V (\overline{CE} = "H" or "L"). Under this condition the current is consumed is less than 5 μ A max. Once the RESET pin is taken high, the device requires t_{RH} of wake up time before outputs are valid for read access.

In the standby mode the outputs are in the high impedance state, independent of the \overline{OE} input.

Automatic Sleep Mode

There is a function called automatic sleep mode to restrain power consumption during read-out of MBM29DD16XTD/BD data. This mode can be used effectively with an application requested low power consumption such as handy terminals.

To activate this mode, MBM29DD16XTD/BD automatically switch themselves to low power mode when MBM29DD16XTD/BD addresses remain stably during access fine of 150 ns. It is not necessary to control \overline{CE} , \overline{WE} , and \overline{OE} on the mode. Under the mode, the current consumed is typically 1 μ A (CMOS Level).

During simultaneous operation, Vcc active current (Icc2) is required.

Since the data are latched during this mode, the data are read-out continuously. If the addresses are changed, the mode is canceled automatically and MBM29DD16XTD/BD read-out the data for changed addresses.

Output Disable

With the \overline{OE} input at a logic high level (V_{IH}), output from the devices are disabled. This will cause the output pins to be in a high impedance state.

Autoselect

The autoselect mode allows the reading out of a binary code from the devices and will identify its manufacturer and type. This mode is intended for use by programming equipment for the purpose of automatically matching the devices to be programmed with its corresponding programming algorithm. This mode is functional over the entire temperature range of the devices.

To activate this mode, the programming equipment must force V_{ID} (11.5 V to 12.5 V) on address pin A₉. Two identifier bytes may then be sequenced from the devices outputs by toggling address A₀ from V_{IL} to V_{IH} . All addresses are DON'T CARES except A₀, A₁, and A₆ (A₋₁). (See Tables 8 and 9.)

The manufacturer and device codes may also be read via the command register, for instances when the MBM29DD16XTD/BD are erased or programmed in a system without access to high voltage on the A₉ pin. The command sequence is illustrated in Table 12. (Refer to Autoselect Command section.)

Word 0 ($A_0 = V_{IL}$) represents the manufacturer's code (Fujitsu = 04H) and word 1 ($A_0 = V_{IH}$) represents the device identifier code (MBM29DD161TD = 9FH and MBM29DD161BD = A0H for ×8 mode; MBM29DD161TD = 229FH and MBM29DD161BD = 22A0H for ×16 mode), (MBM29DD162TD = 99H and MBM29DD162BD = 9AH for ×8 mode; MBM29DD162TD = 2299H and MBM29DD162BD = 229AH for ×16 mode), (MBM29DD163TD = 95H and MBM29DD163BD = 96H for ×8 mode; MBM29DD163TD = 2295H and MBM29DD163BD = 2296H for ×16 mode), (MBM29DD163BD = 92H for ×8 mode; MBM29DD163TD = 2295H and MBM29DD164TD = 229CH and MBM29DD164BD = 229EH for ×16 mode). These two bytes/words are given in the tables 11.1 to 11.8. All identifiers for manufactures and device will exhibit odd parity with DQ₇ defined as the parity bit. In order to read the proper device codes when executing the autoselect, A₁ must be V_{IL}. (See Tables 11.1 to 11.8.)

In case of applying V_{ID} on A_9 , since both Bank 1 and Bank 2 enters Autoselect mode, the simultenous operation can not be executed.

Table 11.1 MBM29DD161TD/BD Sector Group Protection Verify Autoselect Codes

	Туре		A12 to A19	A ₆	A 1	Ao	A -1 ^{*1}	Code (HEX)
Manufa	cture's Code		Х	VIL	VIL	VIL	Vı∟	04H
	MBM29DD161TD	Byte	V	Ma	VIL	Max	Vı∟	9FH
Device	MIDINI29DD1611D	Word	Х	Vil	VIL	Vін	Х	229FH
Code		Byte	Х	Ma	VIL	Max	Vı∟	A0H
	MBM29DD161BD	Word	^	Vil	VIL	Vін	Х	22A0H
Sector	Sector Group Protection		Sector Group Addresses	Vı∟	Vін	VIL	VIL	01H*2

*1: A-1 is for Byte mode.

*2: Outputs 01H at protected sector group addresses and outputs 00H at unprotected sector group addresses.

	Туре		Code	DQ 15	DQ 14	DQ 13	DQ ₁₂	DQ 11	DQ 10	DQ9	DQ8	DQ7	DQ ₆	DQ₅	DQ₄	DQ₃	DQ2	DQ1	DQ₀
Manufa	acturer's Code		04H	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	MBM29DD161TD	(B)	9FH	A -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	0	1	1	1	1	1
Device		(W)	229FH	0	0	1	0	0	0	1	0	1	0	0	1	1	1	1	1
Code	MBM29DD161BD	(B)	A0H	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	1	0	0	0	0	0
			22A0H	0	0	1	0	0	0	1	0	1	0	1	0	0	0	0	0
Sector	Group Protection		01H	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

 Table 11.2
 Expanded Autoselect Code Table

(B): Byte mode

	Туре		A12 to A19	A ₆	A 1	Ao	A ₋₁ *1	Code (HEX)
Manufa	cture's Code		Х	VIL	VIL	VIL	Vı∟	04H
		Byte	V	Ma	M	Max	VIL	99H
Device	MBM29DD162TD	Word	Х	VIL	Vil	Vін	Х	2299H
Code		Byte		Ma	M	Max	VIL	9AH
	MBM29DD162BD	Word	Х	VIL	Vı∟	Vін	Х	229AH
Sector			Sector Group Addresses	VIL	Vін	VIL	Vil	01H*2

Table 11.3 MBM29DD162TD/BD Sector Group Protection Verify Autoselect Codes

*1: A₋₁ is for Byte mode.

*2: Outputs 01H at protected sector group addresses and outputs 00H at unprotected sector group addresses.

	Туре		Code	DQ 15	DQ ₁₄	DQ 13	DQ ₁₂	DQ 11	DQ 10	DQ9	DQ8	DQ7	DQ ₆	DQ₅	DQ4	DQ₃	DQ2	DQ1	DQ₀
Manufa	acturer's Code		04H	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	MBM29DD162TD	(B)	99H	A -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	0	1	1	0	0	1
Device		(W)	2299H	0	0	1	0	0	0	1	0	1	0	0	1	1	0	0	1
Code	MBM29DD162BD	(B)	9AH	A -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	0	1	1	0	1	0
		(W)	229AH	0	0	1	0	0	0	1	0	1	0	0	1	1	0	1	0
Sector	Sector Group Protection			A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

Table 11 .4 Expanded Autoselect Code Table

(B): Byte mode

	Туре		A12 to A19	A ₆	A 1	Ao	A -1 ^{*1}	Code (HEX)
Manufa	cture's Code		Х	VIL	VIL	VIL	Vı∟	04H
		Byte	V	Ma	M	Max	VIL	95H
Device	MBM29DD163TD	Word	Х	Vı∟	Vil	Vін	Х	2295H
Code		Byte	V		N		VIL	96H
	MBM29DD163BD	Word	Х	Vı∟	Vil	Vін	Х	2296H
Sector	Ser Group Protection		Sector Group Addresses	VIL	Vін	VIL	VIL	01H*2

Table 11.5 MBM29DD163TD/BD Sector Group Protection Verify Autoselect Codes

*1: A-1 is for Byte mode.

*2: Outputs 01H at protected sector group addresses and outputs 00H at unprotected sector group addresses.

	Туре		Code	DQ 15	DQ ₁₄	DQ ₁₃	DQ 12	DQ 11	DQ 10	DQ9	DQ8	DQ7	DQ ₆	DQ₅	DQ₄	DQ₃	DQ2	DQ ₁	DQ₀
Manufa	cturer's Code		04H	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	MBM29DD163TD	(B)	95H	A -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	0	1	0	1	0	1
Device		(W)	2295H	0	0	1	0	0	0	1	0	1	0	0	1	0	1	0	1
Code	MBM29DD163BD	(B)	96H	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	0	1	0	1	1	0
	10360	(W)	2296H	0	0	1	0	0	0	1	0	1	0	0	1	0	1	1	0
Sector	Sector Group Protection			A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

Table 11.6 Expanded Autoselect Code Table

(B): Byte mode

	Туре		A12 to A19	A ₆	A 1	Ao	A ₋₁ *1	Code (HEX)
Manufacture's Code			Х	VIL	VIL	VIL	Vı∟	04H
Device		Byte	V	Ma	Ma	Max	VIL	9CH
	MBM29DD164TD	Word	Х	VIL	Vil	Vін	Х	229CH
Code		Byte	V			M	VIL	9EH
	MBM29DD164BD	Word	Х	VIL	Vil	Vін	Х	229EH
Sector Group Protection			Sector Group Addresses	VIL	Vін	VIL	Vil	01H*2

Table 11.7 MBM29DD164TD/BD Sector Group Protection Verify Autoselect Codes

*1: A₋₁ is for Byte mode.

*2: Outputs 01H at protected sector group addresses and outputs 00H at unprotected sector group addresses.

	Code	DQ 15	DQ ₁₄	DQ ₁₃	DQ ₁₂	DQ 11	DQ 10	DQ9	DQ8	DQ7	DQ ₆	DQ₅	DQ4	DQ₃	DQ2	DQ1	DQ₀		
Manufacturer's Code			04H	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
Device Code	MBM29DD164TD	(B)	9CH	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	0	1	1	1	0	0
		(W)	229CH	0	0	1	0	0	0	1	0	1	0	0	1	1	1	0	0
		(B)	9EH	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	0	0	1	1	1	1	0
	MBM29DD164BD	(W)	229EH	0	0	1	0	0	0	1	0	1	0	0	1	1	1	1	0
Sector		01H	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	

Table 11.8 Expanded Autoselect Code Table

(B): Byte mode

Write

Device erasure and programming are accomplished via the command register. The contents of the register serve as inputs to the internal state machine. The state machine outputs dictate the function of the device.

The command register itself does not occupy any addressable memory location. The register is a latch used to store the commands, along with the address and data information needed to execute the command. The command register is written by bringing \overline{WE} to V_{IL} , while \overline{CE} is at V_{IL} and \overline{OE} is at V_{IH} . Addresses are latched on the falling edge of \overline{WE} or \overline{CE} , whichever happens later; while data is latched on the rising edge of \overline{WE} or \overline{CE} , whichever happens later; while data is latched on the rising edge of \overline{WE} or \overline{CE} , whichever happens are used.

Refer to AC Write Characteristics and the Erase/Programming Waveforms for specific timing parameters.

Sector Group Protection

The MBM29DD16XTD/BD feature hardware sector group protection. This feature will disable both program and erase operations in any combination of seventeen sector groups of memory. (See Tables 6.1 and 6.2). The sector group protection feature is enabled using programming equipment at the user's site. The device is shipped with all sector groups unprotected.

To activate this mode, the programming equipment must force V_{ID} on address pin A₉ and control pin \overline{OE} , (suggest V_{ID} = 11.5 V), $\overline{CE} = V_{IL}$ and A₀ = A₆ = V_{IL}, A₁ = V_{IH}. The sector group addresses (A₁₉, A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂) should be set to the sector to be protected. Tables 2.1 to 5.2 define the sector address for each of the thirty nine (39) individual sectors, and tables 6.1 and 6.2 define the sector group address for each of the seventeen (17) individual group sectors. Programming of the protection circuitry begins on the falling edge of the WE pulse and is terminated with the rising edge of the same. Sector group addresses must be held constant during the WE pulse. See figures 18 and 25 for sector group protection waveforms and algorithm.

To verify programming of the protection circuitry, the programming equipment must force V_{ID} on address pin A_9 with \overline{CE} and \overline{OE} at V_{IL} and \overline{WE} at V_{IH} . Scanning the sector group addresses (A₁₉, A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂) while (A₆, A₁, A₀) = (0, 1, 0) will produce a logical "1" code at device output DQ₀ for a protected sector. Otherwise the device will produce "0" for unprotected sector. In this mode, the lower order addresses, except for A₀, A₁, and A₆ are DON'T CARES. Address locations with A₁ = V_{IL} are reserved for Autoselect manufacturer and device codes. A₋₁ requires to apply to V_{IL} on byte mode.

It is also possible to determine if a sector group is protected in the system by writing an Autoselect command. Performing a read operation at the address location XX02H, where the higher order addresses (A₁₉, A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂) are the desired sector group address will produce a logical "1" at DQ₀ for a protected sector group. See Tables 11.1 to 11.8 for Autoselect codes.

Temporary Sector Group Unprotection

This feature allows temporary unprotection of previously protected sector groups of the MBM29DD16XTD/BD devices in order to change data. The Sector Group Unprotection mode is activated by setting the RESET pin to high voltage (V_{ID}). During this mode, formerly protected sector groups can be programmed or erased by selecting the sector group addresses. Once the V_{ID} is taken away from the RESET pin, all the previously protected sector groups will be protected again. Refer to Figures 19 and 26.

RESET

Hardware Reset

The MBM29DD16XTD/BD devices may be reset by driving the RESET pin to V_{IL}. The RESET pin has a pulse requirement and has to be kept low (V_{IL}) for at least "t_{RP}" in order to properly reset the internal state machine. Any operation in the process of being executed will be terminated and the internal state machine will be reset to the read mode "t_{READY}" after the RESET pin is driven low. Furthermore, once the RESET pin goes high, the devices require an additional "t_{RH}" before it will allow read access. When the RESET pin is low, the devices will be in the standby mode for the duration of the pulse and all the data output pins will be tri-stated. If a hardware reset occurs during a program or erase operation, the data at that particular location will be corrupted. Please note that the RY/BY output signal should be ignored during the RESET pulse. See Figure 14 for the timing diagram. Refer to Temporary Sector Group Unprotection for additional functionality.

Boot Block Sector Protection

The Write Protect function provides a hardware method of protecting certain boot sectors without using V_{ID}. This function is one of two provided by the \overline{WP} /ACC pin.

If the system asserts V_{IL} on the \overline{WP}/ACC pin, the device disables program and erase functions in the two "outermost" 8K byte boot sectors independently of whether those sectors were protected or unprotected using the method described in "Sector Protection/Unprotection". The two outermost 8K byte boot sectors are the two sectors containing the lowest addresses in a bottom-boot-configured device, or the two sectors containing the highest addresses in a top-boot-congfigured device.

(MBM29DD16XTD: SA37 and SA38, MBM29DD16XBD: SA0 and SA1)

If the system asserts V_{H} on the \overline{WP} /ACC pin, the device reverts to whether the two outermost 8K byte boot sectors were last set to be protected or unprotected. That is, sector protection or unprotection for these two sectors depends on whether they were last protected or unprotected using the method described in "Sector protection/unprotection".

Accelerated Program Operation

MBM29DD16XTD/BD offers accelerated program operation which enables the programming in high speed. If the system asserts V_{ACC} to the \overline{WP} /ACC pin, the device automatically enters the acceleration mode and the time required for program operation will reduce to about 60%. This function is primarily intended to allow high speed program, so caution is needed as the sector group will temporarily be unprotected.

The system would use a fact program command sequence when programming during acceleration mode. Set command to fast mode and reset command from fast mode are not necessary. When the device enters the acceleration mode, the device automatically set to fast mode. Therefore, the pressent sequence could be used for programming and detection of completion during acceleration mode.

Removing Vacc from the \overline{WP} /ACC pin returns the device to normal operation. Do not remove Vacc from \overline{WP} /ACC pin while programming.

Command Sequence		Bus Write Cycles	First Bus Write Cycle		Second Bus Write Cycle		Third Bus Write Cycle		Fourth Read/ Cyc	Write	Fifth Write (Sixth Bus Write Cycle	
•		Req'd	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data
Read/Reset	Word Byte	1	хххн	F0H		_	_	—		_		_	_	
Read/Reset	Word Byte	3	555H AAAH	ААН	2AAH 555H	55H	555H AAAH	F0H	RA	RD	_			
Autoselect	Word	- 3	555H	AAH	2ААН	55H	(BA) 555H	90H	_					
Autoscicot	Byte	0	АААН	7001	555H	0011	(BA) AAAH	0011						
Program	Word Byte	4	555H AAAH	AAH	2AAH 555H	55H	555H AAAH	A0H	PA	PD		_		_
Chip Erase	Word Byte	6	555H AAAH	ААН	2AAH 555H	55H	555H AAAH	80H	555H AAAH	ААН	2AAH 555H	55H	555H AAAH	10H
Sector Erase	Word Byte	6	555H AAAH	AAH	2AAH 555H	55H	555H AAAH	80H	555H AAAH	AAH	2AAH 555H	55H	SA	30H
Erase Suspe	end	1	BA	B0H			_				_		_	
Erase Resu	me	1	BA	30H				_		_			_	—
Set to Fast Mode	Word Byte	3	555H AAAH	AAH	2AAH 555H	55H	555H AAAH	20H	_	_		_		_
Fast Program *1	Word Byte	2	XXXH XXXH	A0H	PA	PD	_	_	_	_	_	_	_	_
Reset from Fast Mode *1	Word Byte	2	BA BA	90H	XXXH XXXH	F0H		_					-	
Extended Sector Group Protection *2	Word Byte	4	хххн	60H	SPA	60H	SPA	40H	SPA	SD	_		_	
Query *3	Word Byte	1	55H AAH	98H			-	—	_	_	-			_
Hi-ROM Entry	Word Byte	3	555H AAAH	AAH	2AAH 555H	55H	555H AAAH	88H	_	—	-	_		—
Hi-ROM Program *4	Word Byte	4	555H AAAH	AAH	2AAH 555H	55H	555H AAAH	A0H	PA	PD				
Hi-ROM	Word	6	555H	AAH 2AAH 555H	55H	555H (HRBA)	80H	555H	AAH	2AAH	55H	HRA	30H	
Erase *4	Byte		AAAH		555H		AAAH (HRBA)	0011	AAAH	, , , , , ,	555H			0011
Hi-ROM	Word	4	555H	AAH	2AAH	55H	555H (HRBA)	90H	хххн	00H		_		
Exit *4	Byte	T	AAAH		555H		AAAH (HRBA)							

Table 12 MBM29DD16XTD/BD Command Definitions

- **Notes:** 1. Address bits A₁₁ to A₁₉ = X = "H" or "L" for all address commands except or Program Address (PA), Sector Address (SA), and Bank Address (BA).
 - 2. Bus operations are defined in Tables 8 and 9.
 - 3. RA = Address of the memory location to be read
 - PA = Address of the memory location to be programmed Addresses are latched on the falling edge of the write pulse.
 - SA = Address of the sector to be erased. The combination of A₁₉, A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂ will uniquely select any sector.
 - BA = Bank Address (A₁₅ to A₁₉)
 - 4. RD = Data read from location RA during read operation.
 - PD = Data to be programmed at location PA. Data is latched on the falling edge of write pulse.
 - 5. SPA = Sector group address to be protected. Set sector group address (SGA) and $(A_6, A_1, A_0) = (0, 1, 0)$.
 - SD = Sector group protection verify data. Output 01H at protected sector group addresses and output 00H at unprotected sector group addresses.
 - 6. HRA = Address of the Hi-ROM area

29DD16XTD (Top Boot Type) Word Mode: 0F8000H to 0FFFFH Byte Mode: 1F0000H to 1FFFFH 29DD16XBD (Bottom Boot Type) Word Mode: 000000H to 007FFFH Byte Mode: 000000H to 00FFFFH

- 7. HRBA = Bank Address of the Hi-ROM area 29DD16XTD(Top Boot Type): $A_{15} = A_{16} = A_{17} = A_{18} = A_{19} = 1$ 29DD16XBD(Bottom Boot Type): $A_{15} = A_{16} = A_{17} = A_{18} = A_{19} = 0$
- *1: This command is valid while Fast Mode.
- *2: This command is valid while $\overline{\text{RESET}} = V_{\text{ID.}}$
- *3: The valid addresses are A₆ to A₀.
- *4: This command is valid while Hi-ROM mode.
- 8. The system should generate the following address patterns:

Word Mode: 555H or 2AAH to addresses A₀ to A₁₀

Byte Mode: AAAH or 555H to addresses A_{-1} and A_0 to A_{10}

9. Both Read/Reset commands are functionally equivalent, resetting the device to the read mode.

Command Definitions

Device operations are selected by writing specific address and data sequences into the command register. Writing incorrect address and data values or writing them in the improper sequence will reset the devices to the read mode. Some commands are required Bank Address (BA) input. When command sequences are inputed to bank being read, the commands have priority than reading. Table 12 defines the valid register command sequences. Note that the Erase Suspend (B0H) and Erase Resume (30H) commands are valid only while the Sector Erase operation is in progress. Moreover both Read/Reset commands are functionally equivalent, resetting the device to the read mode. Please note that commands are always written at DQ₀ to DQ₇ and DQ₈ to DQ₁₅ bits are ignored.

Read/Reset Command

In order to return from Autoselect mode or Exceeded Timing Limits ($DQ_5 = 1$) to Read/Reset mode, the Read/ Reset operation is initiated by writing the Read/Reset command sequence into the command register. Microprocessor read cycles retrieve array data from the memory. The devices remain enabled for reads until the command register contents are altered.

The devices will automatically power-up in the Read/Reset state. In this case, a command sequence is not required to read data. Standard microprocessor read cycles will retrieve array data. This default value ensures that no spurious alteration of the memory content occurs during the power transition. Refer to the AC Read Characteristics and Waveforms for the specific timing parameters.

Autoselect Command

Flash memories are intended for use in applications where the local CPU alters memory contents. As such, manufacture and device codes must be accessible while the devices reside in the target system. PROM programmers typically access the signature codes by raising A₉ to a high voltage. However, multiplexing high voltage onto the address lines is not generally desired system design practice.

The device contains an Autoselect command operation to supplement traditional PROM programming methodology. The operation is initiated by writing the Autoselect command sequence into the command register.

The Autoselect command sequence is initiated by first writing two unlock cycles. This is followed by a third write cycle that contains the bank address (BA) and the Autoselect command. Then the manufacture and device codes can be read from the bank, and an actual data of memory cell can be read from the another bank.

Following the command write, a read cycle from address (BA)00H retrieves the manufacture code of 04H. A read cycle from address (BA)01H for \times 16((BA)02H for \times 8) returns the device code (MBM29DD161TD = 9FH and MBM29DD161BD = A0H for \times 8 mode; MBM29DD161TD = 229FH and MBM29DD161BD = 22A0H for \times 16 mode), (MBM29DD162TD = 99H and MBM29DD162BD = 9AH for \times 8 mode; MBM29DD162TD = 2299H and MBM29DD162BD = 229AH for \times 16 mode), (MBM29DD162BD = 229AH for \times 16 mode), (MBM29DD162BD = 229AH for \times 16 mode), (MBM29DD163TD = 2295H and MBM29DD163BD = 2296H for \times 16 mode), (MBM29DD164TD = 9CH and MBM29DD164BD = 9EH for \times 8 mode; MBM29DD164BD = 229EH for \times 16 mode). (See Tables 11.1 to 11.8.)

All manufacturer and device codes will exhibit odd parity with DQ₇ defined as the parity bit. Sector state (protection or unprotection) will be informed by address (BA)02H for ×16 ((BA)04H for ×8). Scanning the sector group addresses (A₁₉, A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂) while (A₆, A₁, A₀) = (0, 1, 0) will produce a logical "1" at device output DQ₀ for a protected sector group. The programming verification should be performed by verify sector group protection on the protected sector. (See Tables 8 and 9.)

The manufacture and device codes can be allowed reading from selected bank. To read the manufacture and device codes and sector protection status from non-selected bank, it is necessary to write Read/Reset command sequence into the register and then Autoselect command should be written into the bank to be read.

If the software (program code) for Autoselect command is stored into the Flash memory, the device and manufacture codes should be read from the other bank where is not contain the software.

To terminate the operation, it is necessary to write the Read/Reset command sequence into the register, and also to write the Autoselect command during the operation, execute it after writing Read/Reset command sequence.

Byte/Word Programming

The devices are programmed on a byte-by-byte (or word-by-word) basis. Programming is a four bus cycle operation. There are two "unlock" write cycles. These are followed by the program set-up command and data write cycles. Addresses are latched on the falling edge of \overline{CE} or \overline{WE} , whichever happens later and the data is latched on the rising edge of \overline{CE} or \overline{WE} , whichever happens first. The rising edge of \overline{CE} or \overline{WE} (whichever happens first) begins programming. Upon executing the Embedded Program Algorithm command sequence, the system is not required to provide further controls or timings. The device will automatically provide adequate internally generated program pulses and verify the programmed cell margin.

The system can determine the status of the program operation by using DQ₇ (Data Polling), DQ₆ (Toggle Bit), or RY/BY. The Data Polling and Toggle Bit must be performed at the memory location which is being programmed.

The automatic programming operation is completed when the data on DQ₇ is equivalent to data written to this bit at which time the devices return to the read mode and addresses are no longer latched. (See Table 13, Hardware Sequence Flags.) Therefore, the devices require that a valid address to the devices be supplied by the system at this particular instance of time. Hence, Data Polling must be performed at the memory location which is being programmed.

Any commands written to the chip during this period will be ignored. If hardware reset occurs during the programming operation, it is impossible to guarantee the data are being written.

Programming is allowed in any sequence and across sector boundaries. Beware that a data "0" cannot be programmed back to a "1". Attempting to do so may either hang up the device or result in an apparent success according to the data polling algorithm but a read from Read/Reset mode will show that the data is still "0". Only erase operations can convert "0"s to "1"s.

Figure 21 illustrates the Embedded Program[™] Algorithm using typical command strings and bus operations.

Chip Erase

Chip erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the chip erase command.

Chip erase does not require the user to program the device prior to erase. Upon executing the Embedded Erase Algorithm command sequence the devices will automatically program and verify the entire memory for an all zero data pattern prior to electrical erase (Preprogram function). The system is not required to provide any controls or timings during these operations.

The system can determine the status of the erase operation by using DQ₇ (Data Polling), DQ₆ (Toggle Bit), or RY/ \overline{BY} . The chip erase begins on the rising edge of the last \overline{CE} or \overline{WE} , whichever happens first in the command sequence and terminates when the data on DQ₇ is "1" (See Write Operation Status section.) at which time the device returns to read the mode.

Chip Erase Time; Sector Erase Time × All sectors + Chip Program Time (Preprogramming)

Figure 22 illustrates the Embedded Erase[™] Algorithm using typical command strings and bus operations.

Sector Erase

Sector erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the Sector Erase command. The sector address (any address location within the desired sector) is latched on the falling edge of \overline{CE} or \overline{WE} whichever happens later, while the command (Data = 30H) is latched on the rising edge of \overline{CE} or \overline{WE} which happens first. After time-out of "trow" from the rising edge of the last sector erase command, the sector erase operation will begin.

Multiple sectors may be erased concurrently by writing the six bus cycle operations on Table 12. This sequence is followed with writes of the Sector Erase command to addresses in other sectors desired to be concurrently erased. The time between writes must be less than "trow" otherwise that command will not be accepted and erasure will start. It is recommended that processor interrupts be disabled during this time to guarantee this condition. The interrupts can be re-enabled after the last Sector Erase command is written. A time-out of "trow" from the rising edge of last \overline{CE} or \overline{WE} whichever happens first will initiate the execution of the Sector Erase command(s). If another falling edge of \overline{CE} or \overline{WE} , whichever happens first occurs within the "trow" time-out window the timer is reset. (Monitor DQ₃ to determine if the sector erase timer window is still open, see section DQ₃, Sector Erase Timer.) Any command other than Sector Erase or Erase Suspend during this time-out period will reset the devices to the read mode, ignoring the previous command string. Resetting the devices once execution has begun will corrupt the data in the sector. In that case, restart the erase on those sectors and allow them to complete. (Refer to the Write Operation Status section for Sector Erase Timer operation.) Loading the sector erase buffer may be done in any sequence and with any number of sectors (0 to 38).

Sector erase does not require the user to program the devices prior to erase. The devices automatically program all memory locations in the sector(s) to be erased prior to electrical erase (Preprogram function). When erasing a sector or sectors the remaining unselected sectors are not affected. The system is not required to provide any controls or timings during these operations.

The system can determine the status of the erase operation by using DQ_7 (Data Polling), DQ_6 (Toggle Bit), or RY/BY.

The sector erase begins after the "trow" time out from the rising edge of \overline{CE} or \overline{WE} whichever happens first for the last sector erase command pulse and terminates when the data on DQ₇ is "1" (See Write Operation Status section.) at which time the devices return to the read mode. Data polling and Toggle Bit must be performed at an address within any of the sectors being erased.

Multiple Sector Erase Time; [Sector Erase Time + Sector Program Time (Preprogramming)] × Number of Sector Erase

In case of multiple sector erase across bank boundaries, a read from bank (read-while-erase) can not performe.

Figure 22 illustrates the Embedded Erase[™] Algorithm using typical command strings and bus operations.

Erase Suspend/Resume

The Erase Suspend command allows the user to interrupt a Sector Erase operation and then perform data reads from or programs to a sector not being erased. This command is applicable ONLY during the Sector Erase operation which includes the time-out period for sector erase. The Erase Suspend command will be ignored if written during the Chip Erase operation or Embedded Program Algorithm. Writting the Erase Suspend command (B0H) during the Sector Erase time-out results in immediate termination of the time-out period and suspension of the erase operation.

Writing the Erase Resume command (30H) resumes the erase operation. The bank addresses of sector being erasing or suspending should be set when writting the Erase Suspend or Erase Resume command.

When the Erase Suspend command is written during the Sector Erase operation, the device will take a maximum of " t_{SPD} " to suspend the erase operation. When the devices have entered the erase-suspended mode, the RY/BY output pin will be at Hi-Z and the DQ₇ bit will be at logic "1", and DQ₆ will stop toggling. The user must use the address of the erasing sector for reading DQ₆ and DQ₇ to determine if the erase operation has been suspended. Further writes of the Erase Suspend command are ignored.

When the erase operation has been suspended, the devices default to the erase-suspend-read mode. Reading data in this mode is the same as reading from the standard read mode except that the data must be read from sectors that have not been erase-suspended. Successively reading from the erase-suspended sector while the device is in the erase-suspend-read mode will cause DQ₂ to toggle. (See the section on DQ₂.)

After entering the erase-suspend-read mode, the user can program the device by writing the appropriate command sequence for Program. This program mode is known as the erase-suspend-program mode. Again, programming in this mode is the same as programming in the regular Program mode except that the data must be programmed to sectors that are not erase-suspended. Successively reading from the erase-suspended sector while the devices are in the erase-suspend-program mode will cause DQ_2 to toggle. The end of the erase-suspended Program operation is detected by the RY/BY output pin, Data polling of DQ₇ or by the Toggle Bit I (DQ₆) which is the same as the regular Program operation. Note that DQ₇ must be read from the Program address while DQ₆ can be read from any address within bank being erase-suspended.

To resume the operation of Sector Erase, the Resume command (30H) should be written to the bank being erase suspended. Any further writes of the Resume command at this point will be ignored. Another Erase Suspend command can be written after the chip has resumed erasing.

Extended Command

(1) Fast Mode

MBM29DD16XTD/BD has Fast Mode function. This mode dispenses with the initial two unclock cycles required in the standard program command sequence by writing Fast Mode command into the command register. In this mode, the required bus cycle for programming is two cycles instead of four bus cycles in standard program command. (Do not write erase command in this mode.) The read operation is also executed after exiting this mode. To exit this mode, it is necessary to write Fast Mode Reset command into the command register. The first cycle must contain the bank address. (Refer to the Figure 27.) The V_{CC} active current is required even $\overline{CE} = V_{H}$ during Fast Mode.

(2) Fast Programming

During Fast Mode, the programming can be executed with two bus cycles operation. The Embedded Program Algorithm is executed by writing program set-up command (A0H) and data write cycles (PA/PD). (Refer to the Figure 27.)

(3) Extended Sector Group Protection

In addition to normal sector group protection, the MBM29DD16XTD/BD has Extended Sector Group Protection as extended function. This function enable to protect sector group by forcing V_{ID} on RESET pin and write a command sequence. Unlike conventional procedure, it is not necessary to force V_{ID} and control timing for control pins. The only RESET pin requires V_{ID} for sector group protection in this mode. The extended sector group protection requires V_{ID} on RESET pin. With this condition, the operation is initiated by writing the set-up command (60H) into the command register. Then, the sector group addresses pins (A₁₉, A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃ and A₁₂) and (A₆, A₁, A₀) = (0, 1, 0) should be set to the sector group protection command (60H). A sector group is typically protected in 250 µs. To verify programming of the protection circuitry, the sector group addresses pins (A₁₉, A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃ and A₁₂) and (A₆, A₁, A₀) = (0, 1, 0) should be set and write a command (40H). Following the command write, a logical "1" at device output DQ₀ will produce for protected sector in the read operation. If the output data is logical "0", please repeat to write extended sector group protection command (60H) again. To terminate the operation, it is necessary to set RESET pin to V_{IH}. (Refer to the Figures 20 and 28.)

(4) CFI (Common Flash Memory Interface)

The CFI (Common Flash Memory Interface) specification outlines device and host system software interrogation handshake which allows specific vendor-specified software algorithms to be used for entire families of devices. This allows device-independent, JEDEC ID-independent, and forward-and backward-compatible software support for the specified flash device families. Refer to CFI specification in detail.

The operation is initiated by writing the query command (98H) into the command register. Following the command write, a read cycle from specific address retrives device information. Please note that output data of upper byte (DQ_8 to DQ_{15}) is "0" in word mode (16 bit) read. Refer to the CFI code table. To terminate operation, it is necessary to write the read/reset command sequence into the register. (See Table 15.)

Hidden ROM (Hi-ROM) Region

The Hi-ROM feature provides a Flash memory region that the system may access through a new command sequence. This is primarily intended for customers who wish to use an Electronic Serial Number (ESN) in the device with the ESN protected against modification. Once the Hi-ROM region is protected, any further modification of that region is impossible. This ensures the security of the ESN once the product is shipped to the field.

The Hi-ROM region is 64K bytes in length and is stored at the same address of the 8KB ×8 sectors. The MBM29DD16XTD occupies the address of the byte mode 1F0000H to 1FFFFH (word mode 0F8000H to 0FFFFH) and the MBM29DD16XBD type occupies the address of the byte mode 000000H to 00FFFFH (word mode 000000H to 007FFFH). After the system has written the Enter Hi-ROM command sequence, the system may read the Hi-ROM region by using the addresses normally occupied by the boot sectors. That is, the device sends all commands that would normally be sent to the boot sectors to the Hi-ROM region. This mode of operation continues until the system issues the Exit Hi-ROM command sequence, or until power is removed from the device. On power-up, or following a hardware reset, the device reverts to sending commands to the boot sectors.

Write Operation Status

Detailed in Table 13 are all the status flags that can determine the status of the bank for the current mode operation. The read operation from the bank where is not operate Embedded Algorithm returns a data of memory cell. These bits offer a method for determining whether a Embedded Algorithm is completed properly. The information on DQ₂ is address sensitive. This means that if an address from an erasing sector is consectively read, then the DQ₂ bit will toggle. However, DQ₂ will not toggle if an address from a non-erasing sector is consectively read. This allows the user to determine which sectors are erasing and which are not.

The status flag is not output from bank (non-busy bank) not executing Embedded Algorithm. For example, there is bank (busy bank) which is now executing Embedded Algorithm. When the read sequence is [1]
busy bank>, [2] <non-busy bank>, [3]
busy bank>, the DQ6 is toggling in the case of [1] and [3]. In case of [2], the data of memory cell is outputted. In the erase-suspend read mode with the same read sequence, DQ6 will not be toggled in the [1] and [3].

In the erase suspend read mode, DQ_2 is toggled in the [1] and [3]. In case of [2], the data of memory cell is outputted.

		Status	DQ7	DQ ₆	DQ₅	DQ ₃	DQ2
	Embedded F	Program Algorithm	\overline{DQ}_7	Toggle	0	0	1
	Embedded E	rase Algorithm	0	Toggle	0	1	Toggle (Note 1)
In Progress	Erase Suspended Mode	Erase Suspend Read (Erase Suspended Sector)	1	1	0	0	Toggle
		Erase Suspend Read (Non-Erase Suspended Sector)	Data	Data	Data	Data	Data
		Erase Suspend Program (Non-Erase Suspended Sector)	DQ7	Toggle	0	0	1 (Note 1)
	Embedded F	Program Algorithm	\overline{DQ}_7	Toggle	1	0	1
Exceeded	Embedded E	rase Algorithm	0	Toggle	1	1	N/A
Time Limits	Erase Suspended Mode	Erase Suspend Program (Non-Erase Suspended Sector)	DQ7	Toggle	1	0	N/A

Table 13 Hardware Sequence Flags

Notes: 1. Successive reads from the erasing or erase-suspend sector will cause DQ₂ to toggle. Reading from non-erase suspend sector address will indicate logic "1" at the DQ₂ bit.

- 2. DQ_0 and DQ_1 are reserve pins for future use.
- 3. DQ₄ is Fujitsu internal use only.

DQ7

Data Polling

The MBM29DD16XTD/BD devices feature Data Polling as a method to indicate to the host that the Embedded Algorithms are in progress or completed. During the Embedded Program Algorithm an attempt to read the devices will produce the complement of the data last written to DQ₇. Upon completion of the Embedded Program Algorithm, an attempt to read the device will produce the true data last written to DQ₇. During the Embedded Erase Algorithm, an attempt to read the device will produce a "0" at the DQ₇ output. Upon completion of the Embedded Erase Algorithm an attempt to read the device will produce a "1" at the DQ₇ output. The flowchart for Data Polling (DQ₇) is shown in Figure 23.

For programming, the Data Polling is valid after the rising edge of fourth write pulse in the four write pulse sequence.

For chip erase and sector erase, the Data Polling is valid after the rising edge of the sixth write pulse in the six write pulse sequence. Data Polling must be performed at sector address within any of the sectors being erased and not a protected sector. Otherwise, the status may not be valid.

If a program address falls within a protected sector, $\overline{\text{Data}}$ Polling on DQ₇ is active for approximately 1 µs, then that bank returns to the read mode. After an erase command sequence is written, if all sectors selected for erasing are protected, $\overline{\text{Data}}$ Polling on DQ₇ is active for approximately 400 µs, then the bank returns to read mode.

Once the Embedded Algorithm operation is close to being completed, the MBM29DD16XTD/BD data pins (DQ₇) may change asynchronously while the output enable (\overline{OE}) is asserted low. This means that the devices are driving status information on DQ₇ at one instant of time and then that byte's valid data at the next instant of time. Depending on when the system samples the DQ₇ output, it may read the status or valid data. Even if the device has completed the Embedded Algorithm operation and DQ₇ has a valid data, the data outputs on DQ₀ to DQ₆ may be still invalid. The valid data on DQ₀ to DQ₇ will be read on the successive read attempts.

The Data Polling feature is only active during the Embedded Programming Algorithm, Embedded Erase Algorithm or sector erase time-out. (See Table 13.)

See Figure 9 for the Data Polling timing specifications and diagrams.

\mathbf{DQ}_{6}

Toggle Bit I

The MBM29DD16XTD/BD also feature the "Toggle Bit I" as a method to indicate to the host system that the Embedded Algorithms are in progress or completed.

During an Embedded Program or Erase Algorithm cycle, successive attempts to read (\overline{OE} toggling) data from the devices will result in DQ₆ toggling between one and zero. Once the Embedded Program or Erase Algorithm cycle is completed, DQ₆ will stop toggling and valid data will be read on the next successive attempts. During programming, the Toggle Bit I is valid after the rising edge of the fourth write pulse in the four write pulse sequence. For chip erase and sector erase, the Toggle Bit I is valid after the rising edge of the sixth write pulse in the six write pulse sequence. The Toggle Bit I is active during the sector time out.

In programming, if the sector being written to is protected, the toggle bit will toggle for about 1 μ s and then stop toggling without the data having changed. In erase, the devices will erase all the selected sectors except for the ones that are protected. If all selected sectors are protected, the chip will toggle the toggle bit for about 400 μ s and then drop back into read mode, having changed none of the data.

Either \overline{CE} or \overline{OE} toggling will cause the DQ₆ to toggle. In addition, an Erase Suspend/Resume command will cause the DQ₆ to toggle.

The system can use DQ₆ to determine whether a sector is actively erasing or is erase-suspended. When a bank is actively erasing (that is, the Embedded Erase Algorithm is in progress), DQ₆ toggles. When a bank enters the Erase Suspend mode, DQ₆ stops toggling. Successive read cycles during the erase-suspend-program cause DQ₆ to toggle.

To operate toggle bit function properly, CE or OE must be high when bank address is changed.

See Figure 10 for the Toggle Bit I timing specifications and diagrams.

DQ5

Exceeded Timing Limits

 DQ_5 will indicate if the program or erase time has exceeded the specified limits (internal pulse count). Under these conditions DQ_5 will produce a "1". This is a failure condition which indicates that the program or erase cycle was not successfully completed. Data Polling is the only operating function of the devices under this condition. The \overline{CE} circuit will partially power down the device under these conditions (to approximately 2 mA). The \overline{OE} and \overline{WE} pins will control the output disable functions as described in Tables 8 and 9.

The DQ₅ failure condition may also appear if a user tries to program a non blank location without erasing. In this case the devices lock out and never complete the Embedded Algorithm operation. Hence, the system never reads a valid data on DQ₇ bit and DQ₆ never stops toggling. Once the devices have exceeded timing limits, the DQ₅ bit will indicate a "1." Please note that this is not a device failure condition since the devices were incorrectly used. If this occurs, reset the device with command sequence.

DQ3

Sector Erase Timer

After the completion of the initial sector erase command sequence the sector erase time-out will begin. DQ₃ will remain low until the time-out is complete. Data Polling and Toggle Bit are valid after the initial sector erase command sequence.

If Data Polling or the Toggle Bit I indicates the device has been written with a valid erase command, DQ₃ may be used to determine if the sector erase timer window is still open. If DQ₃ is high ("1") the internally controlled erase cycle has begun; attempts to write subsequent commands to the device will be ignored until the erase operation is completed as indicated by Data Polling or Toggle Bit I. If DQ₃ is low ("0"), the device will accept additional sector erase commands. To insure the command has been accepted, the system software should check the status of DQ₃ prior to and following each subsequent Sector Erase command. If DQ₃ were high on the second status check, the command may not have been accepted.

See Table 13: Hardware Sequence Flags.

DQ₂

Toggle Bit II

This toggle bit II, along with DQ₆, can be used to determine whether the devices are in the Embedded Erase Algorithm or in Erase Suspend.

Successive reads from the erasing sector will cause DQ_2 to toggle during the Embedded Erase Algorithm. If the devices are in the erase-suspended-read mode, successive reads from the erase-suspended sector will cause DQ_2 to toggle. When the devices are in the erase-suspended-program mode, successive reads from the byte address of the non-erase suspended sector will indicate a logic "1" at the DQ_2 bit.

 DQ_6 is different from DQ_2 in that DQ_6 toggles only when the standard program or Erase, or Erase Suspend Program operation is in progress. The behavior of these two status bits, along with that of DQ_7 , is summarized as follows: For example, DQ_2 and DQ_6 can be used together to determine if the erase-suspend-read mode is in progress. (DQ_2 toggles while DQ_6 does not.) See also Table 14 and Figure 12.

Furthermore, DQ_2 can also be used to determine which sector is being erased. When the device is in the erase mode, DQ_2 toggles if this bit is read from an erasing sector.

To operate toggle bit function properly, \overline{CE} or \overline{OE} must be high when bank address is changed.

Mode	DQ7	DQ ₆	DQ ₂
Program	DQ ₇	Toggle	1
Erase	0	Toggle	Toggle (Note)
Erase-Suspend Read (Erase-Suspended Sector)	1	1	Toggle
Erase-Suspend Program	DQ7	Toggle	1 (Note)

Table 14 Toggle Bit Status

Note: Successive reads from the erasing or erase-suspend sector will cause DQ₂ to toggle. Reading from nonerase suspend sector address will indicate logic "1" at the DQ₂ bit.

RY/BY

Ready/Busy

The MBM29DD16XTD/BD provide a RY/BY open-drain output pin as a way to indicate to the host system that the Embedded Algorithms are either in progress or has been completed. If the output is low, the devices are busy with either a program or erase operation. If the output is high, the devices are ready to accept any read/ write or erase operation. When the RY/BY pin is low, the devices will not accept any additional program or erase commands. If the MBM29DD16XTD/BD are placed in an Erase Suspend mode, the RY/BY output will be high.

During programming, the RY/ \overline{BY} pin is driven low after the rising edge of the fourth write pulse. During an erase operation, the RY/ \overline{BY} pin is driven low after the rising edge of the sixth write pulse. The RY/ \overline{BY} pin will indicate a busy condition during the RESET pulse. Refer to Figures 13 and 14 for a detailed timing diagram. The RY/ \overline{BY} pin is pulled high in standby mode.

Since this is an open-drain output, RY/BY pins can be tied together in parallel with a pull-up resistor to Vcc.

Byte/Word Configuration

The BYTE pin selects the byte (8-bit) mode or word (16-bit) mode for the MBM29DD16XTD/BD devices. When this pin is driven high, the devices operate in the word (16-bit) mode. The data is read and programmed at DQ⁰ to DQ₁₅. When this pin is driven low, the devices operate in byte (8-bit) mode. Under this mode, the DQ₁₅/A-1 pin becomes the lowest address bit and DQ₈ to DQ₁₄ bits are tri-stated. However, the command bus cycle is always an 8-bit operation and hence commands are written at DQ⁰ to DQ₇ and the DQ₈ to DQ₁₅ bits are ignored. Refer to Figures 15, 16 and 17 for the timing diagram.

Data Protection

The MBM29DD16XTD/BD are designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transitions. During power up the devices automatically reset the internal state machine in the Read mode. Also, with its control register architecture, alteration of the memory contents only occurs after successful completion of specific multi-bus cycle command sequences.

The devices also incorporate several features to prevent inadvertent write cycles resulting form V_{CC} power-up and power-down transitions or system noise.

Write Pulse "Glitch" Protection

Noise pulses of less than 5 ns (typical) on \overline{OE} , \overline{CE} , or \overline{WE} will not initiate a write cycle.

Logical Inhibit

Writing is inhibited by holding any one of $\overline{OE} = V_{IL}$, $\overline{CE} = V_{IH}$, or $\overline{WE} = V_{IH}$. To initiate a write cycle \overline{CE} and \overline{WE} must be a logical zero while \overline{OE} is a logical one.

Power-Up Write Inhibit

Power-up of the devices with $\overline{WE} = \overline{CE} = V_{IL}$ and $\overline{OE} = V_{IH}$ will not accept commands on the rising edge of \overline{WE} . The internal state machine is automatically reset to the read mode on power-up.

Description	A ₀ to A ₆	DQ ₀ to DQ ₁₅	Description	A ₀ to A ₆	DQ ₀ to DQ ₁₅
Query-unique ASCII string	10h	0051h	Erase Block Region 2	31h	001Eh
"QRY"	11h	0052h	Information	32h	0000h
	12h	0059h		33h	0000h
Primary OEM Command Set	13h	0002h		34h	0001h
2h: AMD/FJ standard type	14h	0000h	Query-unique ASCII string	40h	0050h
Address for Primary	15h	0040h	"PRI"	41h	0052h
Extended Table	16h	0000h		42h	0049h
Alternate OEM Command	17h	0000h	Major version number, ASCII	43h	0031h
Set (00h = not applicable)	18h	0000h	Minor version number, ASCII	44h	0031h
Address for Alternate OEM	19h	0000h	Address Sensitive Unlock	45h	0000h
Extended Table	1Ah	0000h	0 = Required		
Vcc Min. (write/erase)	1Bh	0022h	1 = Not Required		
D7-4: volt, D3-0: 100 mvolt			Erase Suspend	46h	0002h
Vcc Max. (write/erase)	1Ch	0027h	0 = Not Supported		
D7-4: volt, D3-0: 100 mvolt			1 = To Read Only 2 = To Read & Write		
VPP Min. voltage	1Dh	0000h	Sector Protection	47h	0001h
VPP Max. voltage	1Eh	0000h	0 = Not Supported	7711	000111
Typical timeout per single	1Fh	0004h	X = Number of sectors in per		
byte/word write $2^{N} \mu S$			group		
Typical timeout for Min. size	20h	0000h	Sector Temporary	48h	0001h
buffer write 2 ^ℕ μS			Unprotection		
Typical timeout per individual	21h	000Ah	00 = Not Supported		
block erase 2 ^N mS			01 = Supported		
Typical timeout for full chip	22h	0000h	Sector Protection Algorithm	49h	0004h
erase 2 ^ℕ mS			Number of Sector for Bank 2	4Ah	00XXh
Max. timeout for byte/word	23h	0005h	00h = Not Supported 3Fh = MBM29DD161TD		
write 2 ^N times typical			38h = MBM29DD161TD		
Max. timeout for buffer write	24h	0000h	30h = MBM29DD163TD		
2 ^N times typical			20h = MBM29DD164TD		
Max. timeout per individual	25h	0004h	3Fh = MBM29DD161BD		
block erase 2 ^N times typical			38h = MBM29DD162BD		
Max. timeout for full chip	26h	0000h	30h = MBM29DD163BD 20h = MBM29DD164BD		
erase 2 ^N times typical					00001
Device Size = 2^{N} byte	27h	0015h	Burst Mode Type 00 = Not Supported	4Bh	0000h
Flash Device Interface	28h	0002h		406	0000h
description	29h	0000h	Page Mode Type 00 = Not Supported	4Ch	0000h
Max. number of byte in	2Ah	0000h		4Dh	0095h
multi-byte write = 2^{N}	2Bh	0000h	ACC (Acceleration) Supply Minimum	400	0085h
Number of Erase Block	2Ch	0002h	00h = Not Supported,		
Regions within device			D7-4: volt, D3-0: 100 mvolt		
Erase Block Region 1	2Dh	0007h	ACC (Acceleration) Supply	4Eh	0095h
Information	2Eh	0000h	Maximum		
	2Fh	0020h	00h = Not Supported,		
	30h	0000h	D7-4: volt, D3-0: 100 mvolt		
			Boot Type	4Fh	00XXh
			02h = MBM29DD16XBD		
			03h = MBM29DD16XTD		

 Table 15
 Common Flash Memory Interface Code

ABSOLUTE MAXIMUM RATINGS

Storage Temperature	–55°C to +125°C
Ambient Temperature with Power Applied	
Voltage with respect to Ground All pins except A ₉ , OE, RESET (Note 1)	–0.5 V to Vcc+0.5 V
Vcc (Note 1)	–0.5 V to +4.0 V
A9, OE, and RESET (Note 2)	–0.5 V to +13.0 V
WP/ACC (Note 3)	

- Notes: 1. Minimum DC voltage on input or I/O pins are -0.5 V. During voltage transitions, inputs may negative overshoot Vss to -2.0 V for periods of up to 20 ns. Maximum DC voltage on output and I/O pins are Vcc +0.5 V. During voltage transitions, outputs may positive overshoot to Vcc +2.0 V for periods of up to 20 ns.
 - 2. Minimum DC input voltage on A₉, OE and RESET pins are -0.5 V. During voltage transitions, A₉, OE and RESET pins may negative overshoot Vss to -2.0 V for periods of up to 20 ns. Maximum DC input voltage on A₉, OE and RESET pins are +13.0 V which may positive overshoot to 14.0 V for periods of up to 20 ns. when Vcc is applied.
 - 3. Minimum DC input voltage on WP/ACC pin is -0.5 V. During voltage transitions, WP/ACC pin may negative overshoot Vss to -2.0 V for periods of up to 20 ns. Maximum DC input voltage on WP/ACC pin is when Vcc is applied.
- **WARNING:** Semiconductor devices can be permanently damaged by application of stress (voltage, current, temperature, etc.) in excess of absolute maximum ratings. Do not exceed these ratings.

RECOMMENDED OPERATING RANGES

Ambient Temperature (T _A)	
Ambient Temperature for MBM29DD16XTD/BD-90	–40°C to +85°C
Vcc Supply Voltages	
Vcc Supply Voltage for MBM29DD16XTD/BD-90	+2.3 V to +2.7 V

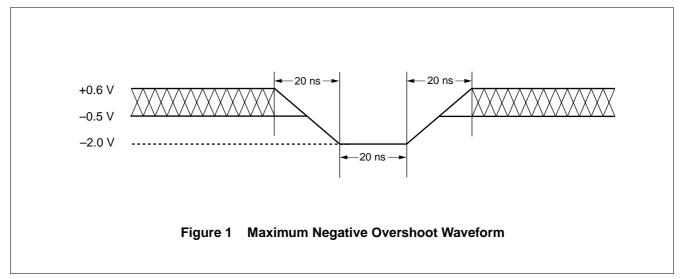
Operating ranges define those limits between which the functionality of the devices are guaranteed.

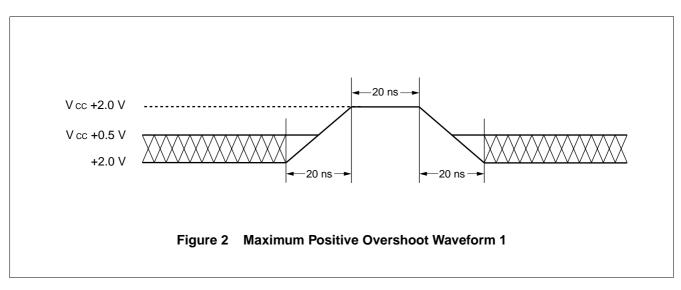
WARNING: Recommended operating conditions are normal operating ranges for the semiconductor device. All the device's electrical characteristics are warranted when operated within these ranges.

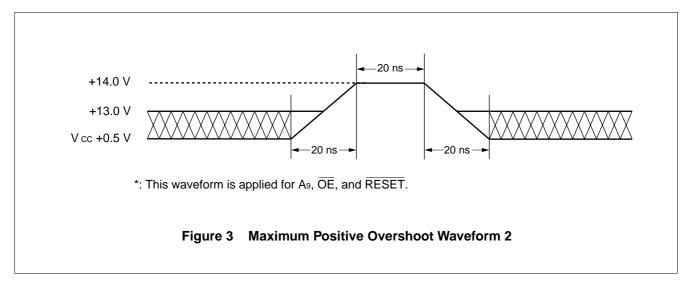
Always use semiconductor devices within the recommended operating conditions. Operation outside these ranges may adversely affect reliability and could result in device failure.

No warranty is made with respect to uses, operating conditions, or combinations not represented on the data sheet. Users considering application outside the listed conditions are advised to contact their FUJITSU representative beforehand.

■ MAXIMUM OVERSHOOT







■ DC CHARACTERISTICS

Parameter Symbol	Parameter Description	Test Conditions		Min.	Тур.	Max.	Unit
lu	Input Leakage Current	VIN = Vss to Vcc, Vcc = Vcc	-1.0		+1.0	μA	
LO	Output Leakage Current	Vout = Vss to Vcc, Vcc = Vc	Vout = Vss to Vcc, Vcc = Vcc Max.			+1.0	μA
LIT	A₃, OE, RESET Inputs Leakage Current	Vcc <u>= Vcc Max.</u> A ₉ , OE, RESET = 12.5 V		_	_	35	μΑ
LIA	WP/ACC Input Leakage Current	Vcc = Vcc Max. WP/ACC = Vacc Max.			_	20	mA
		$\overline{CE} = V_{IL}, \overline{OE} = V_{IH},$	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH}.$ Byte			13	mA
loov	Vec Active Current (Note 1)	f = 5 MHz	Word		_	15	ШA
ICC1	Vcc Active Current (Note 1)	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH},$	Byte			7	\$
		f = 1 MHz	Word		_	7	mA
ICC2	Vcc Active Current (Note 2)	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$		—		35	mA
Іссз	Vcc Current (Standby)	$\frac{V_{CC} = V_{CC} Max., \overline{CE} = V_{CC}}{\overline{RESET} = V_{CC} \pm 0.3 V}$	± 0.3 V,		1	5	μA
CC4	Vcc Current (Standby, Reset)	Vcc = Vcc Max., WP/ACC= 0.3 V, RESET = Vss ± 0.3 V		1	5	μA	
Icc5	Vcc Current (Automatic Sleep Mode) (Note 3)	$\frac{V_{CC} = V_{CC} \text{ Max., } \overline{CE} = V_{SS} \pm 0.3 \text{ V,}}{\overline{RESET} = V_{CC} \pm 0.3 \text{ V}}$ $V_{IN} = V_{CC} \pm 0.3 \text{ V or } V_{SS} \pm 0.3 \text{ V}$			1	5	μA
	Vcc Active Current (Note 5)	CE = VIL, OE = VIH	Byte			48	mA
ICC6	(Read-While-Program)	CE = VIL, OE = VIH	Word		_	50	
	Vcc Active Current (Note 5)	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$ Byte			48	\$	
ICC7	(Read-While-Erase)	CE = VIL, OE = VIH	Word	—		50	mA
Ісся	Vcc Active Current (Erase-Suspend-Program)	$\overline{CE} = V_{IL}, \ \overline{OE} = V_{IH}$			_	35	mA
VIL	Input Low Level	—		-0.3		0.2Vcc	V
VIH	Input High Level	_		0.8Vcc		Vcc+0.3	V
Vacc	Voltage for WP/ACC Sector Protection/Unprotection and Program Acceleration	_		8.5	9.0	9.5	V
Vid	Voltage for Autoselect and Sector Protection (A ₉ , OE, RESET) (Note4)	_		11.5	12	12.5	V
Vol	Output Low Voltage Level	lo∟ = 100 μA, Vcc = Vcc Mi	n.			0.1	V
Vон1		Iон = -2.0 mA, Vcc = Vcc N	/lin.	0.7Vcc		_	V
Voh2	Output High Voltage Level	Iон = -100μ A, Vcc = Vcc N	/lin.	Vcc– 0.1	_	_	V

Notes: 1. The Icc current listed includes both the DC operating current and the frequency dependent component.

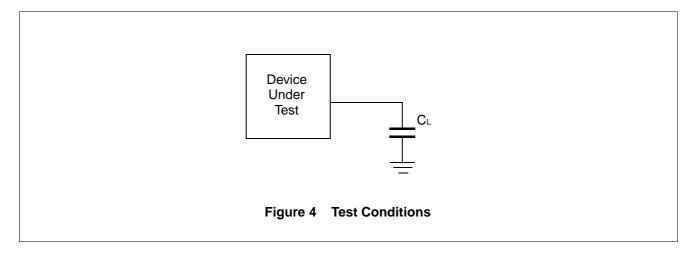
- 2. Icc active while Embedded Algorithm (program or erase) is in progress.
- 3. Automatic sleep mode enables the low power mode when address remain stable for 150 ns.
- 4. Applicable for only $V\!\!\!\!\!\mathrm{cc}$ applying.
- 5. Embedded Algorithm (program or erase) is in progress. (@5 MHz)

■ AC CHARACTERISTICS

• Read Only Operations Characteristics

	meter Ibols	Description	Test Setup		90 (Note)	Unit	
JEDEC	Standard	-		•	(NOLE)	I	
tavav	trc	Read Cycle Time	_	Min.	90	ns	
t avqv	tacc	Address to Output Delay	$\frac{\overline{CE}}{OE} = V_{IL}$	Max.	90	ns	
t elqv	tce	Chip Enable to Output Delay $\overline{OE} = V_{IL}$ Max.		90	ns		
t GLQV	toe	Output Enable to Output Delay	—	Max.	35	ns	
t ehqz	t DF	Chip Enable to Output High-Z	_	Max.	30	ns	
t _{GHQZ}	t DF	Output Enable to Output High-Z	_	Max.	30	ns	
t axqx	tон	Output Hold Time From Addresses, CE or OE, Whichever Occurs First	_	Min.	0	ns	
—	t READY	RESET Pin Low to Read Mode — Max		Max.	20	μs	
_	telfl telfh	CE or BYTE Switching Low or High	_	Max.	5	ns	

Note: Test Conditions: Output Load: 1 TTL gate and 30 pF Input rise and fall times: 5 ns Input pulse levels: 0.0 V to Vcc Timing measurement reference level Input: 0.5 Vcc Output:0.5 Vcc



• Write/Erase/Program Operations

Parameter Symbols		Description	.90	Unit	
JEDEC	Standard	Description		(Note)	Onit
tavav	twc	Write Cycle Time	Min.	90	ns
t avwl	tas	Address Setup Time	Min.	0	ns
	taso	Address Setup Time to \overline{OE} Low During Toggle Bit Polling	Min.	15	ns
t wlax	tан	Address Hold Time	Min.	45	ns
_	tант	Address Hold Time from \overline{CE} or \overline{OE} High During Toggle Bit Polling	Min.	0	ns
t dvwh	tos	Data Setup Time	Min.	35	ns
twhdx	tон	Data Hold Time	Min.	0	ns
		Output Enable Read	Min.	0	ns
_	t oeh	Hold Time Toggle and Data Polling	Min.	10	ns
	tсерн	CE High During Toggle Bit Polling	Min.	20	ns
_	toeph	OE High During Toggle Bit Polling	Min.	20	ns
t GHWL	t GHWL	Read Recover Time Before Write (OE to WE)	Min.	0	ns
t GHEL	t GHEL	Read Recover Time Before Write (\overline{OE} to \overline{CE})	Min.	0	ns
telwl	tcs	CE Setup Time	Min.	0	ns
twlel	tws	WE Setup Time	Min.	0	ns
t wheh	tсн	CE Hold Time	Min.	0	ns
t ehwh	twн	WE Hold Time	Min.	0	ns
t wlwh	twp	Write Pulse Width	Min.	35	ns
t eleh	tср	CE Pulse Width	Min.	35	ns
t whwL	twpн	Write Pulse Width High	Min.	30	ns
t ehel	tсрн	CE Pulse Width High	Min.	30	ns
t whwh1	twhwh1	Byte Programming Operation	Тур.	10	μs
t whwh2	t whwh2	Sector Erase Operation (Note 1)	Тур.	1.5	sec
	tvcs	Vcc Setup Time	Min.	50	μs
_	tvidr	Rise Time to VID (Note 2)	Min.	500	ns
_	t vaccr	Rise Time to VACC	Min.	500	ns
_	tvlht	Voltage Transition Time (Note 2)	Min.	4	μs
_	twpp	Write Pulse Width (Note 2)	Min.	100	μs
_	toesp	\overline{OE} Setup Time to \overline{WE} Active (Note 2)	Min.	4	μs

(Continued)

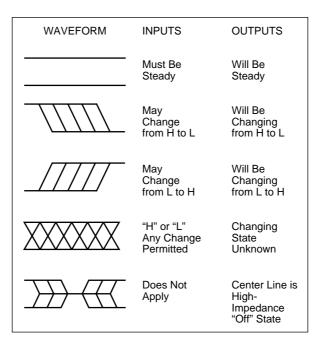
Paramete	r Symbols	Description	90	Unit		
JEDEC	Standard	Description		(Note)	Unit	
—	tcsp	CE Setup Time to WE Active (Note 2)	CE Setup Time to WE Active (Note 2) Min.		μs	
—	trв	Recover Time From RY/BY	Min.	0	ns	
—	t RP	RESET Pulse Width	Min.	500	ns	
—	tкн	RESET Hold Time Before Read Min.		200	ns	
—	t FLQZ	BYTE Switching Low to Output High-Z Max.		30	ns	
—	t FHQV	BYTE Switching High to Output Active Max.		90	ns	
—	t BUSY	Program/Erase Valid to RY/BY Delay Max.		90	ns	
_	t eoe	Delay Time from Embedded Output Enable Max.		90	ns	
—	tтоw	Erase Time-out Time Min.		50	μs	
—	t SPD	Erase Suspend Transition Time Max.		20	μs	
—	tes	Power On / Off Time	Min.	0	ns	

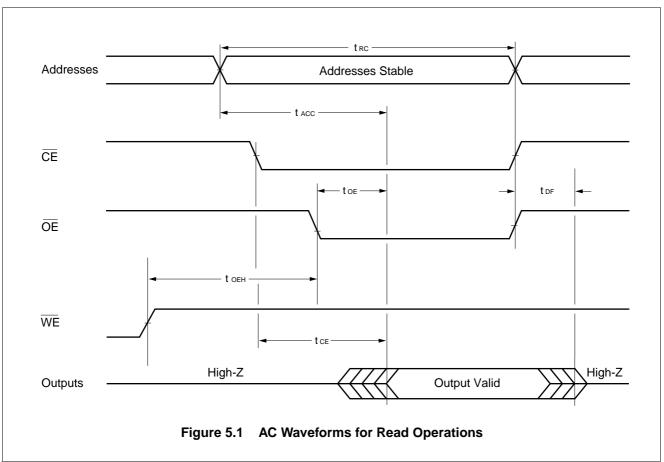
Notes: 1. This does not include the preprogramming time.

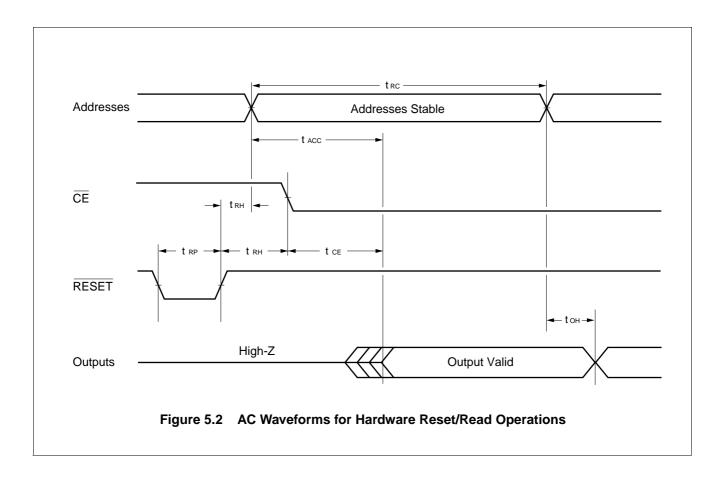
2. This timing is for Sector Group Protection operation.

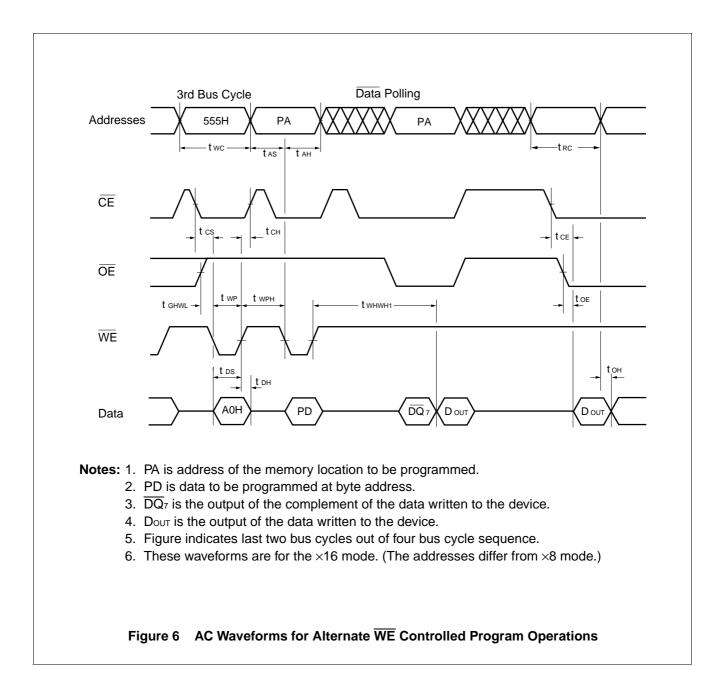
SWITCHING WAVEFORMS

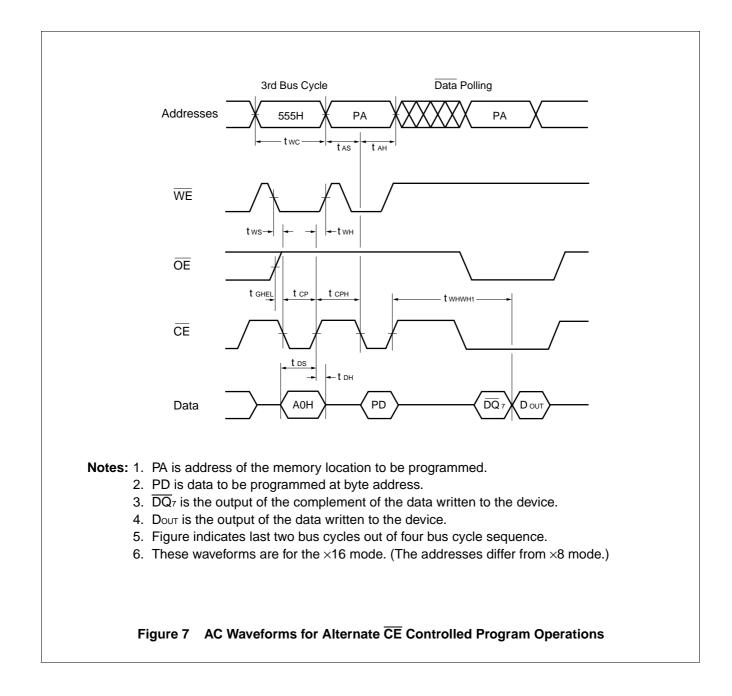
• Key to Switching Waveforms

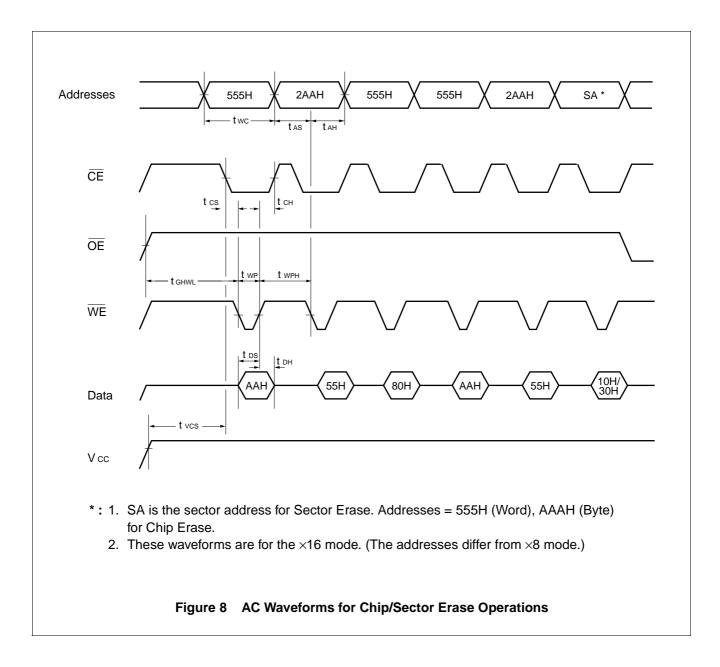


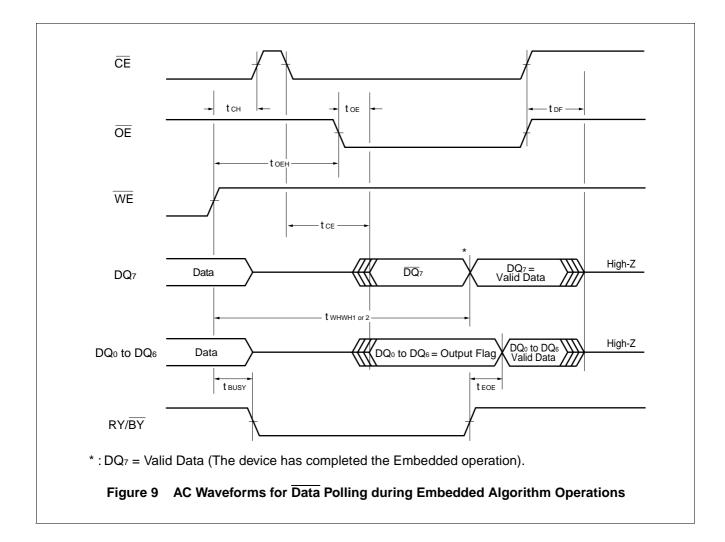


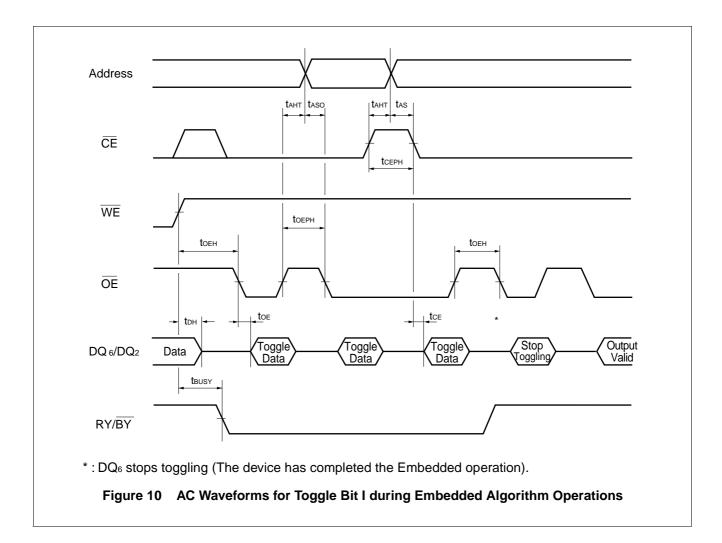


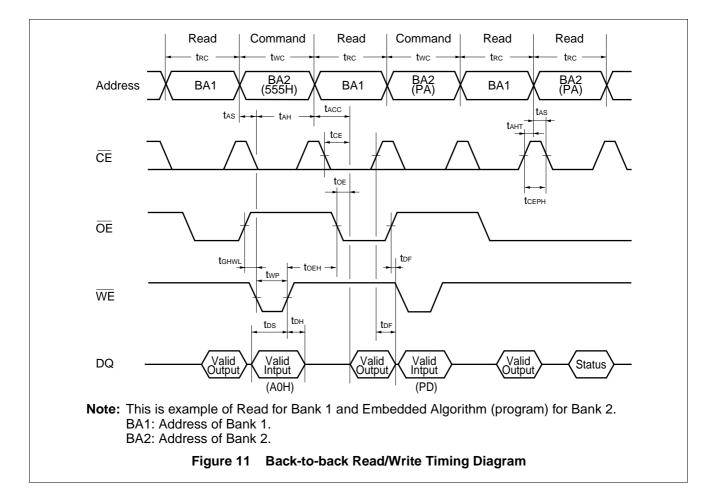


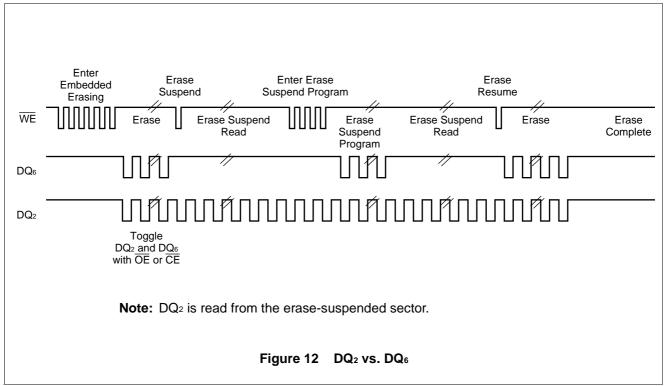


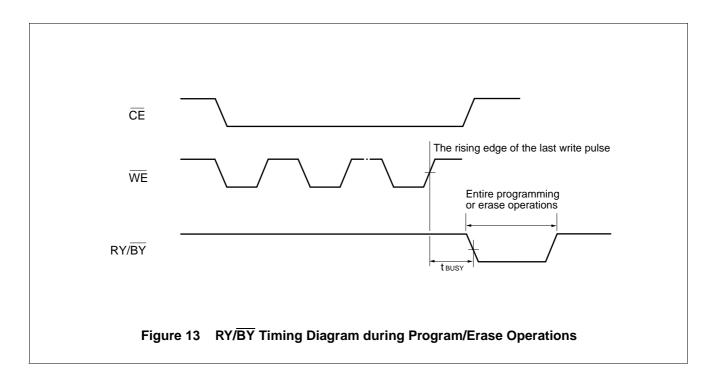


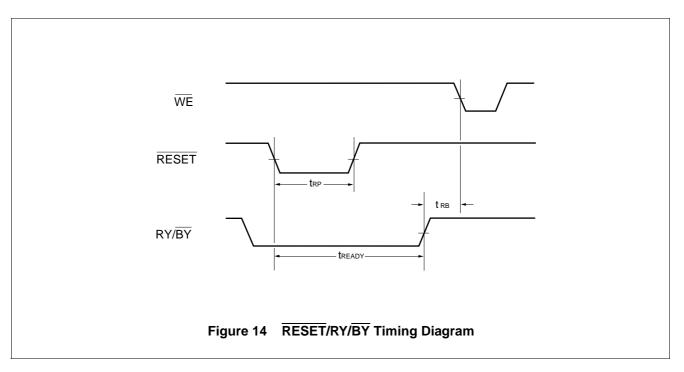


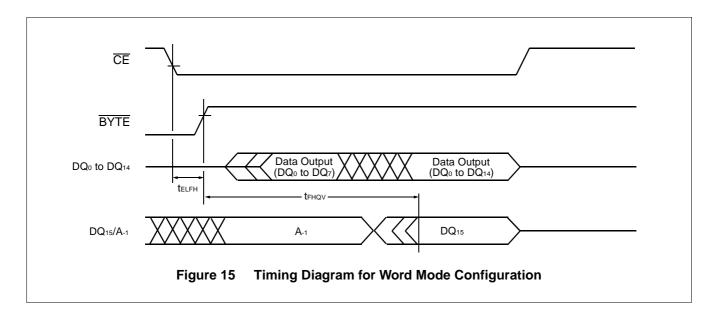


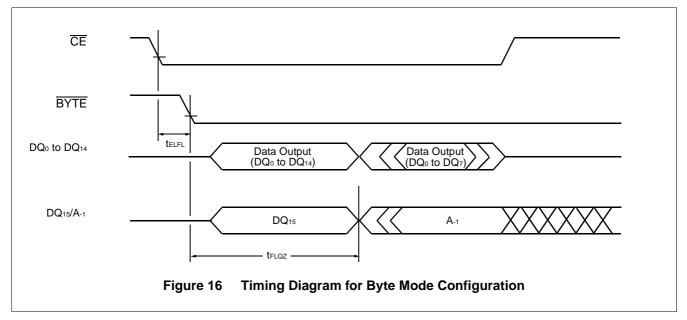


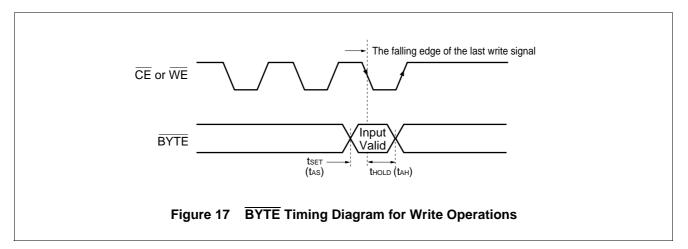


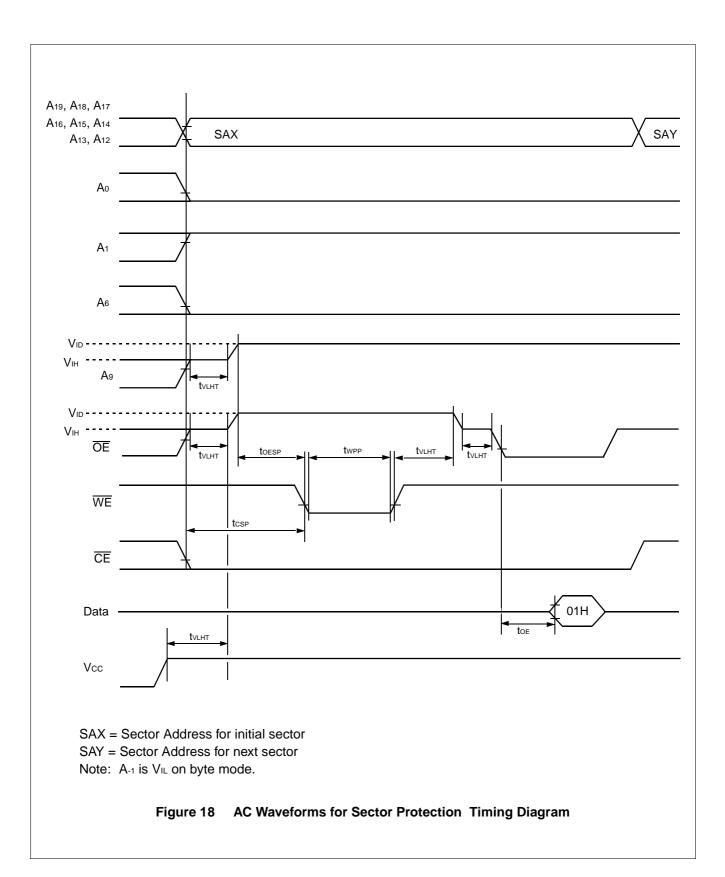


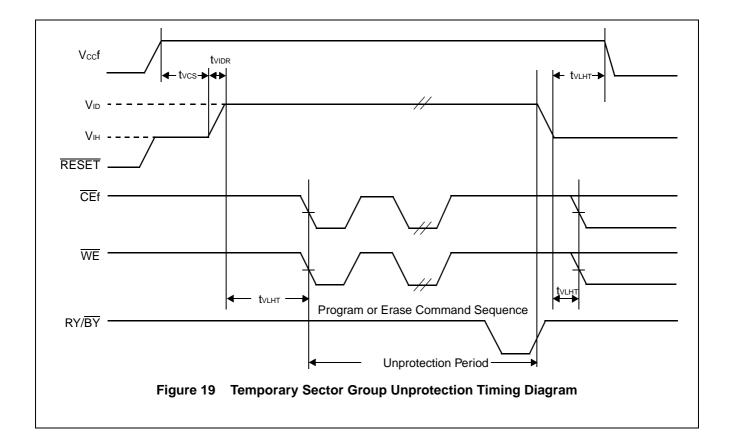


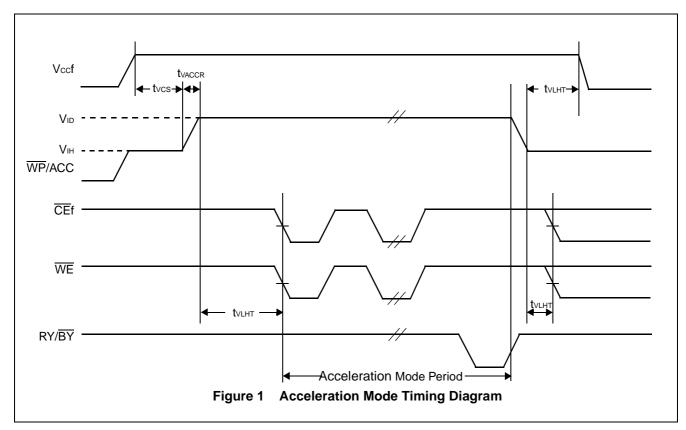


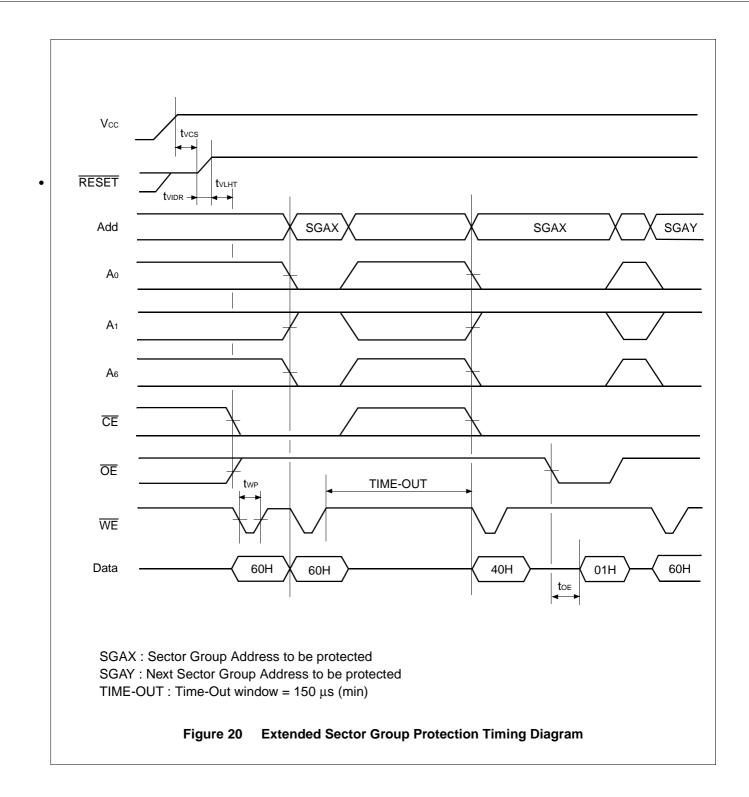


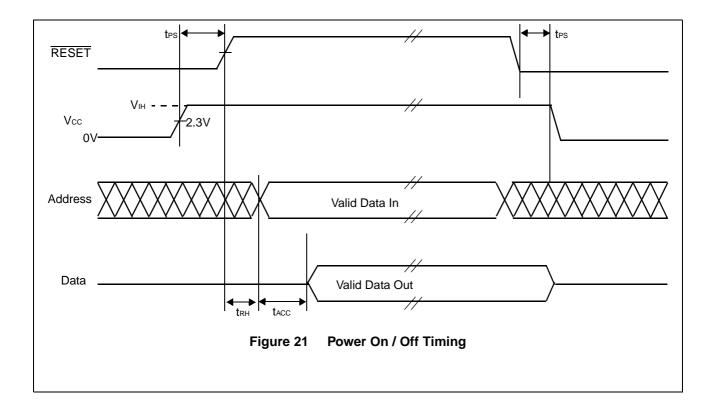


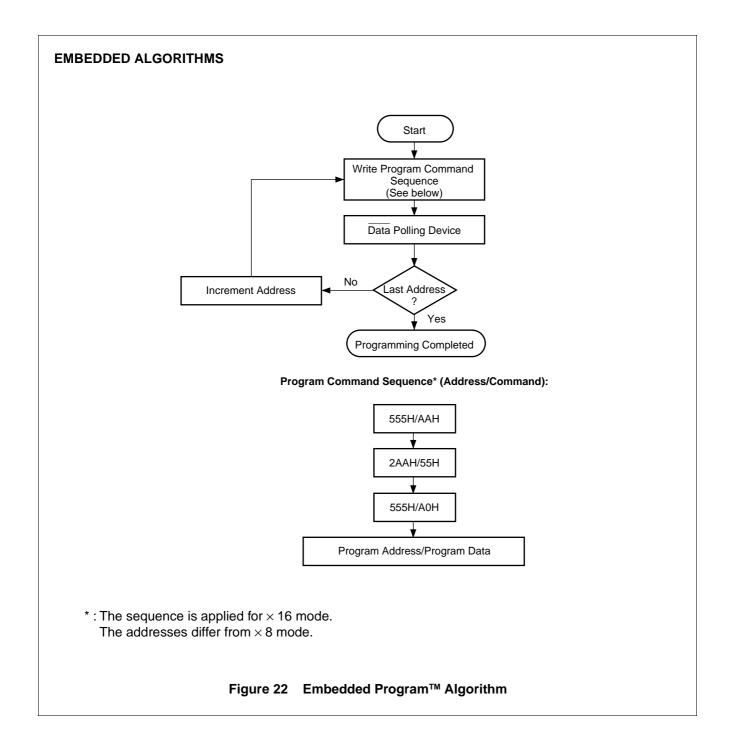


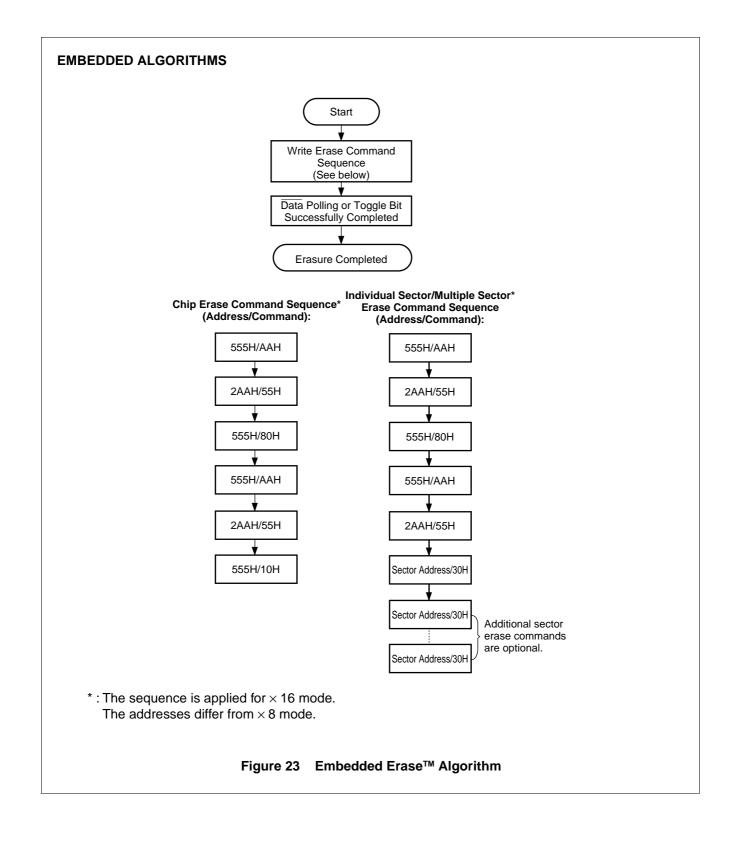


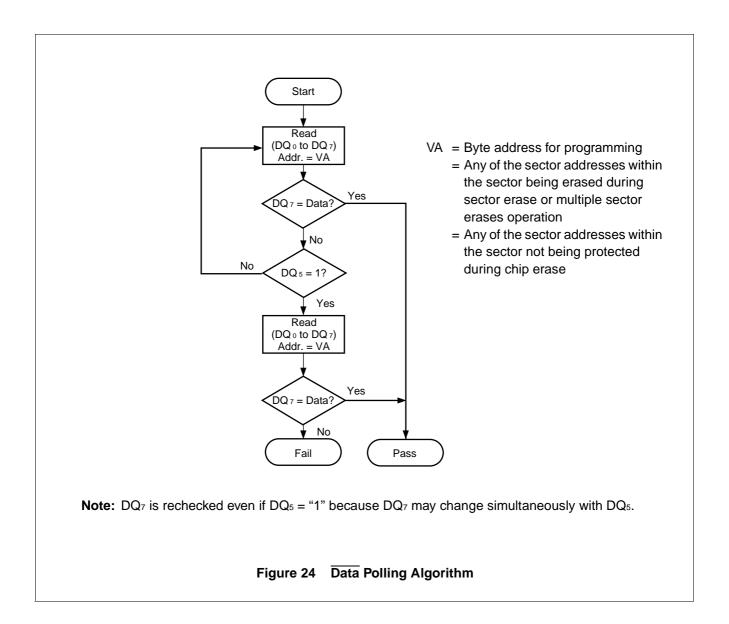


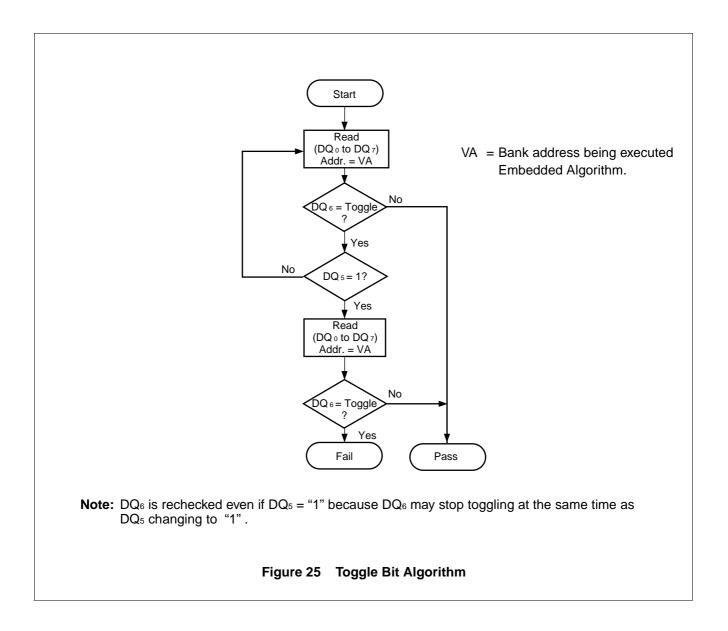


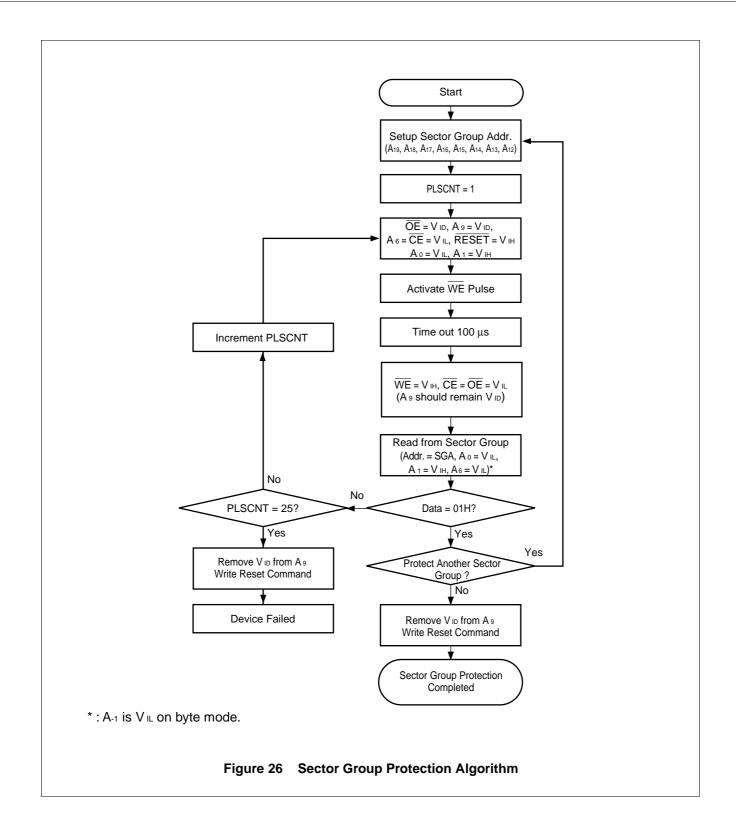


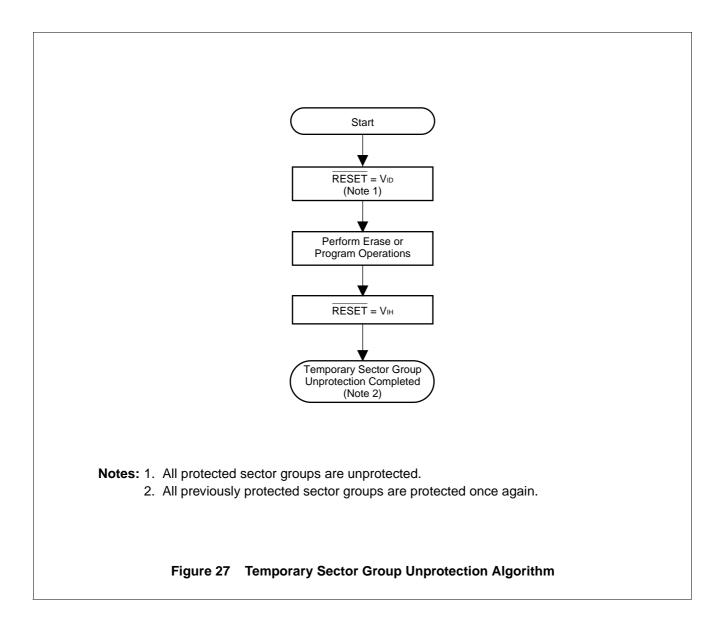


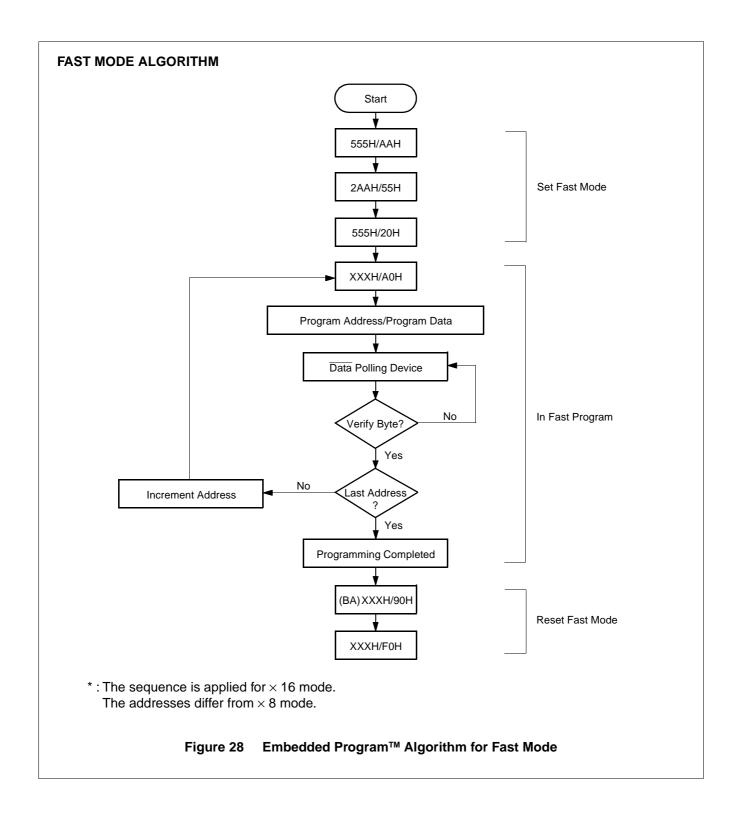


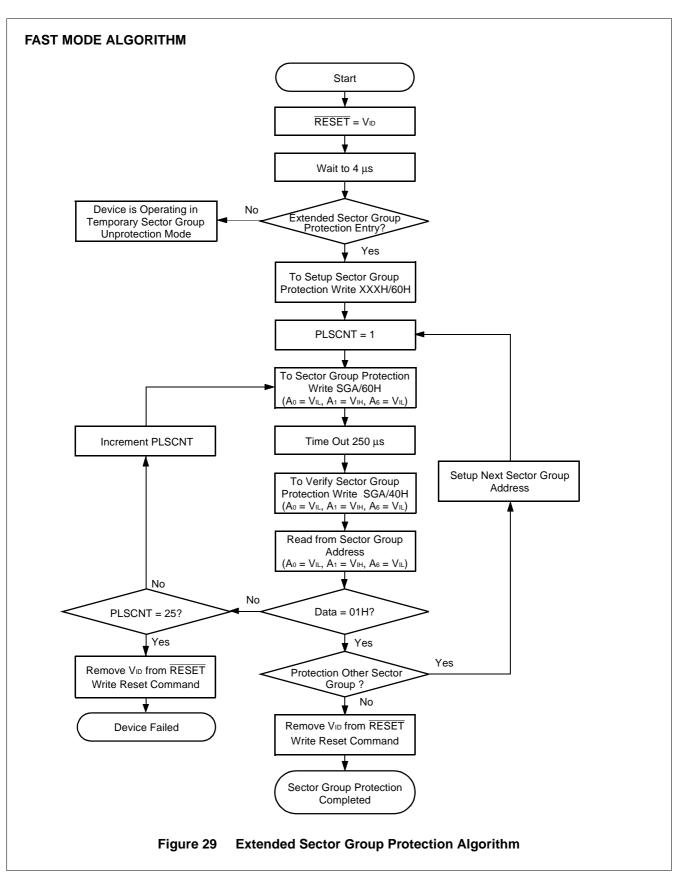












■ ERASE AND PROGRAMMING PERFORMANCE

Parameter		Limits		Unit	Comments
Falameter	Min.	Тур.	Max.	Unit	Comments
Sector Erase Time	—	1.5	20	sec	Excludes programming time prior to erasure
Word Programming Time	—	20	360	μs	Excludes system-level
Byte Programming Time	_	10	300	μs	overhead
Chip Programming Time	_	20	60	sec	Excludes system-level overhead
Program/Erase Cycle	100,000	_	—	cycles	—

■ PIN CAPACITANCE

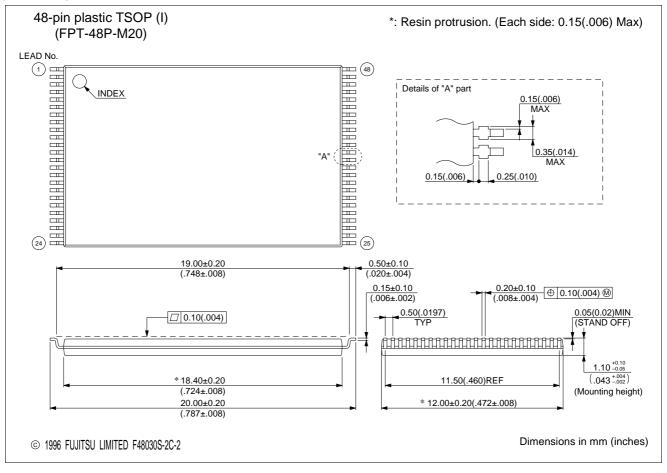
Parameter Symbol	Parameter Description	Test Setup	Тур.	Max.	Unit
CIN	Input Capacitance	V _{IN} = 0	6.0	7.5	pF
Соит	Output Capacitance	Vout = 0	8.5	12.0	pF
CIN2	Control Pin Capacitance	V _{IN} = 0	8.0	10.0	pF
Сімз	WP/ACC Pin Capacitance	V _{IN} = 0	17.0	18.0	pF

Note: Test conditions $T_A = 25^{\circ}C$, f = 1.0 MHzs

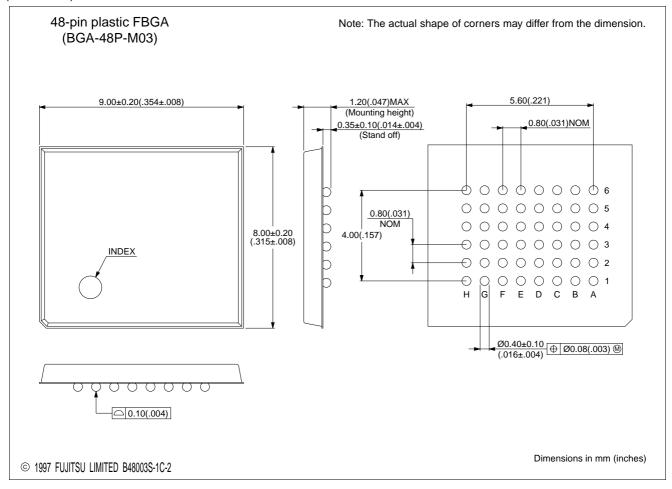
PACKAGE DIMENSIONS 48-pin plastic TSOP (I) *: Resin protrusion. (Each side: 0.15(.006) Max) (FPT-48P-M19) LEAD No. 48 Details of "A" part INDEX 0.15(.006) MAX 0.35(.014) MAX "A" 0.15(.006) 0.25(.010) 25 20.00±0.20 * 12.00±0.20 (.787±.008) (.472±.008) 1.10 +0.10 -0.05 * 18.40±0.20 11.50REF (.043 -.002) (Mounting height) (.724±.008) (.460) 0.50(.0197) 0.05(0.02)MIN 0.10(.004) TYP (STAND OFF) 0.15±0.05 (.006±.002) U.2U±0.10 (.008±.004) ⊕ 0.10(.004) ₪ 0.50±0.10 19.00±0.20 (.748±.008) (.020±.004) Dimensions in mm (inches) © 1996 FUJITSU LIMITED F48029S-2C-2

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FUJITSU LIMITED

For further information please contact:

Japan

FUJITSU LIMITED Corporate Global Business Support Division Electronic Devices KAWASAKI PLANT, 4-1-1, Kamikodanaka Nakahara-ku, Kawasaki-shi Kanagawa 211-8588, Japan Tel: (044) 754-3763 Fax: (044) 754-3329

http://www.fujitsu.co.jp/

North and South America

FUJITSU MICROELECTRONICS, INC. Semiconductor Division 3545 North First Street San Jose, CA 95134-1804, USA Tel: (408) 922-9000 Fax: (408) 922-9179

Customer Response Center *Mon. - Fri.: 7 am - 5 pm (PST)* Tel: (800) 866-8608 Fax: (408) 922-9179

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Asia Pacific

FUJITSU MICROELECTRONICS ASIA PTE LTD #05-08, 151 Lorong Chuan New Tech Park Singapore 556741 Tel: (65) 281-0770 Fax: (65) 281-0220

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